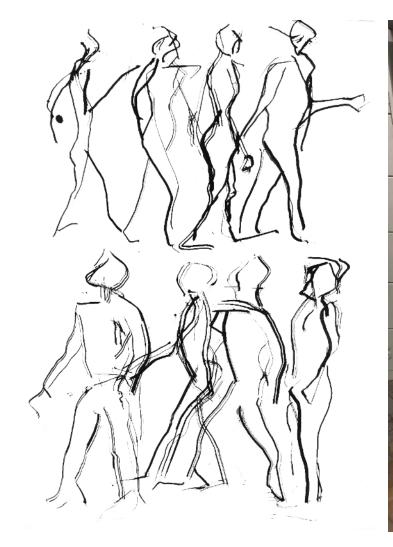
Willem Austin Keys

Tracing motion









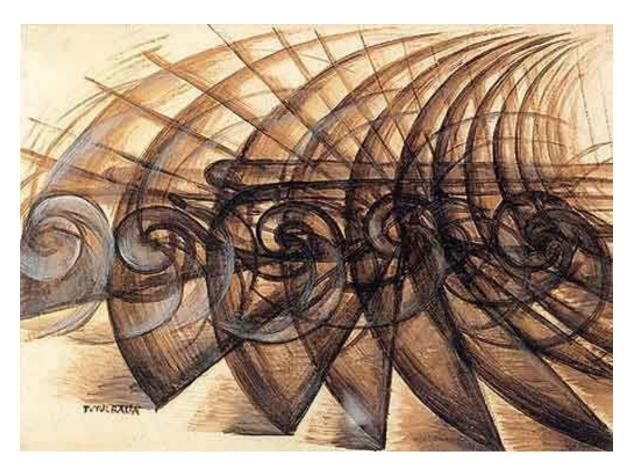
The New Jewellers



Otto Kunzli – Ring for two people, 1980

David Watkins

Italian Futurism



Giacomo Balla – The Speed of a Bicycle, 1931



Umberto Boccioni – Unique Forms of Continuity in Space, 1913

Oskar Schlemmer's Triadische Ballet





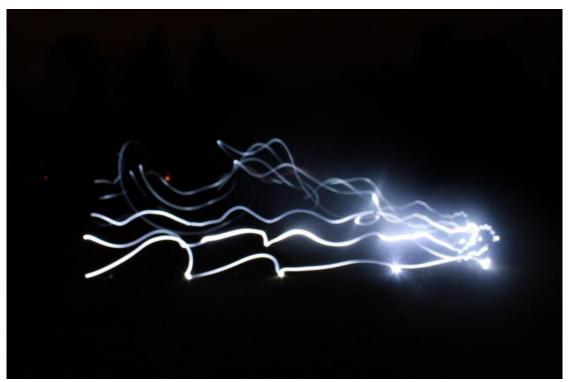






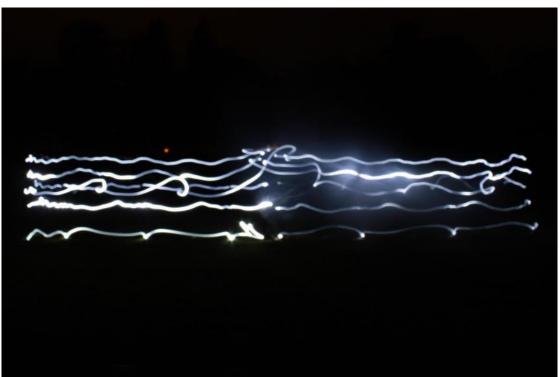




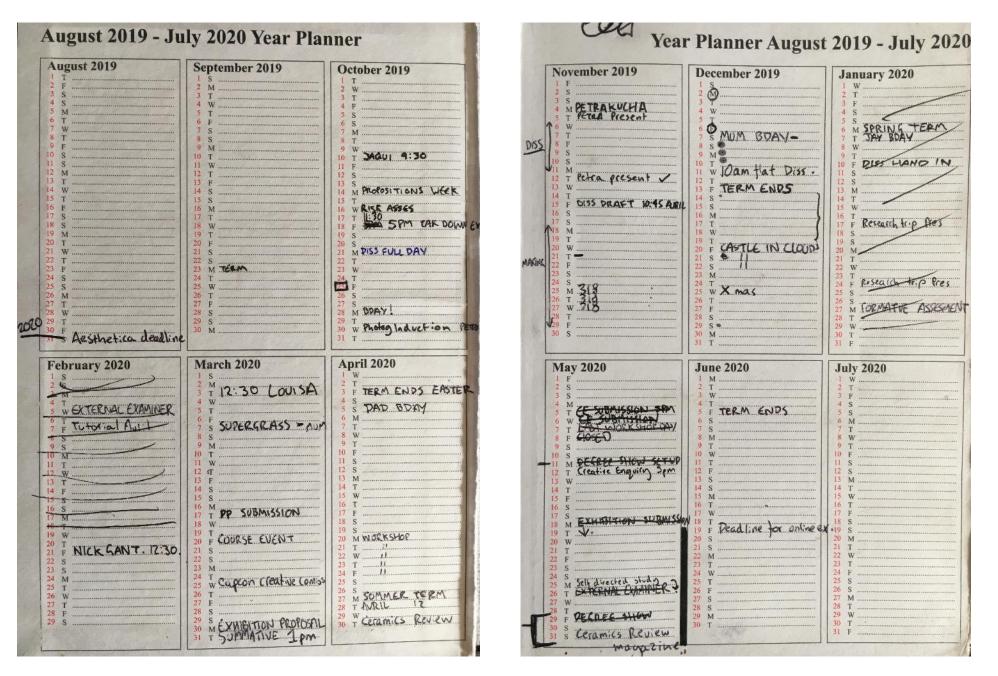


Tracing motion with light suits.



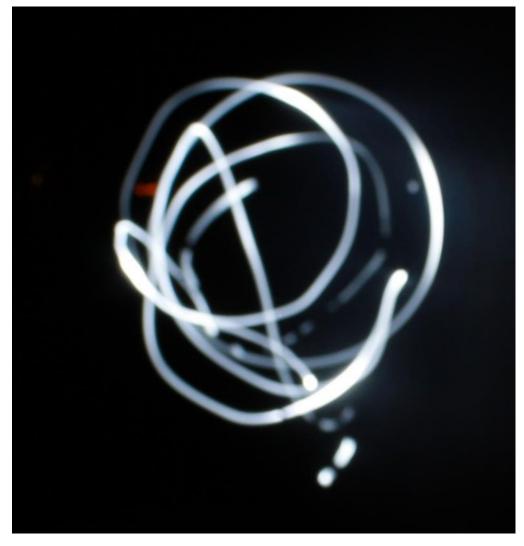


https://vimeo.com/421562816

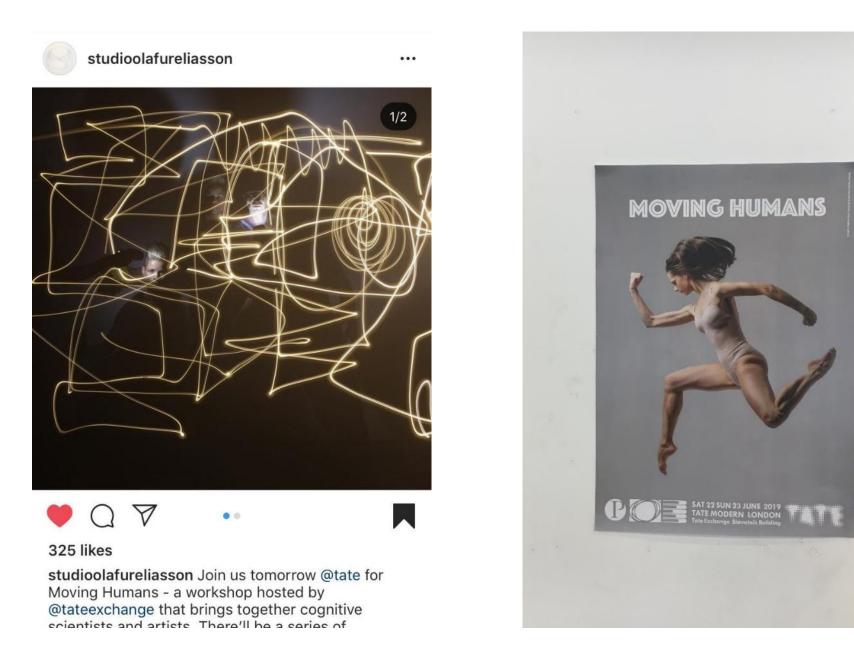


Beginning of third year work

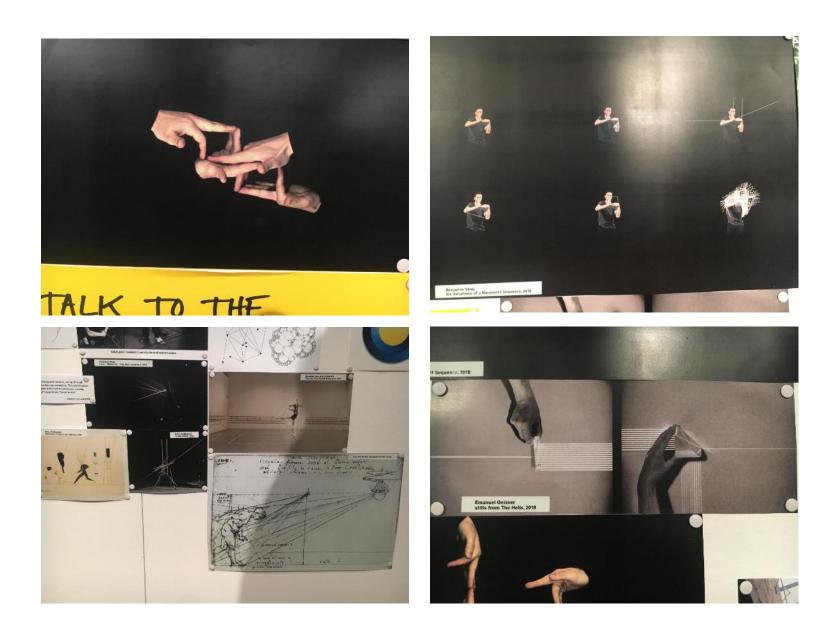




Bridging the gap between my 2D and 3D practice.

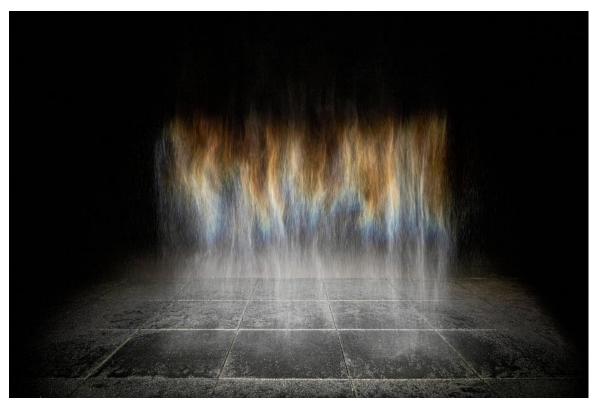


Over the summer period I attended the Moving Humans workshop hosted by Tate exchange.



The research room from Olafur Eliasson's 'In real Life Exhibition.

Olafur Elliason





Beauty, 1993 Notion Motion, 2016

Benjamin Skop

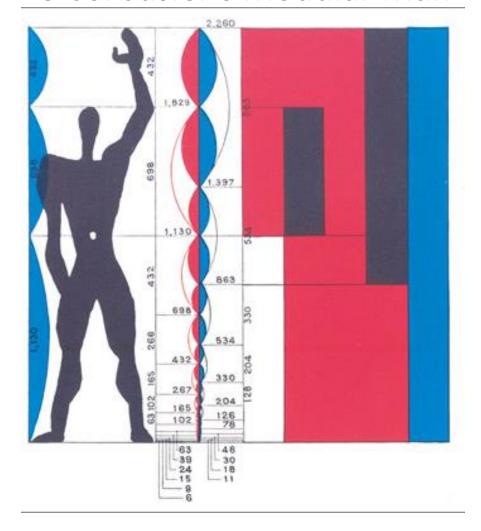


Improvisation 1 (in collaboration with Studio Olafur Elliason), 2017

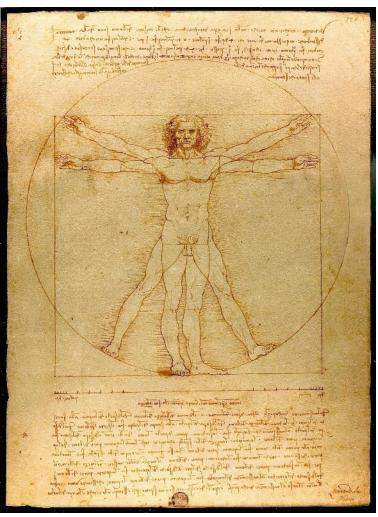


Six variations of a movement sequence, 2018

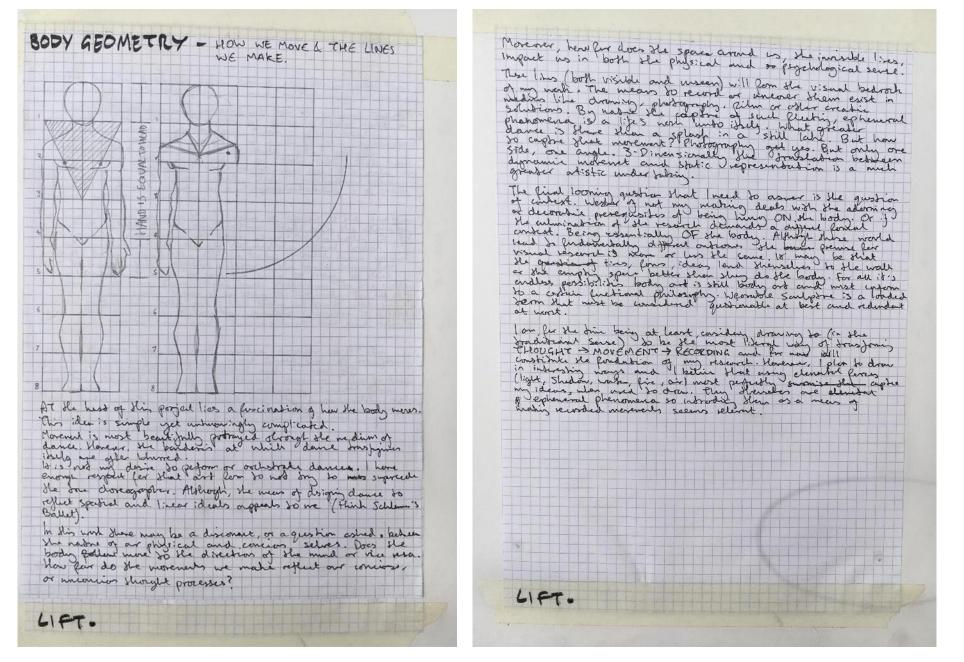
Le Corbusier's Modular Man



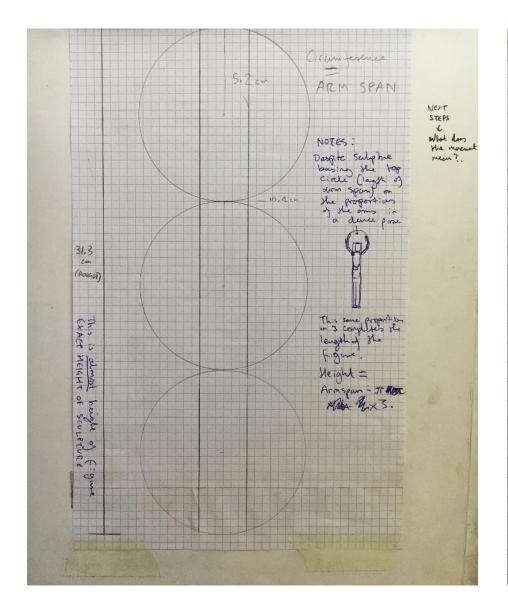
Da Vinci's Vitruvian Man

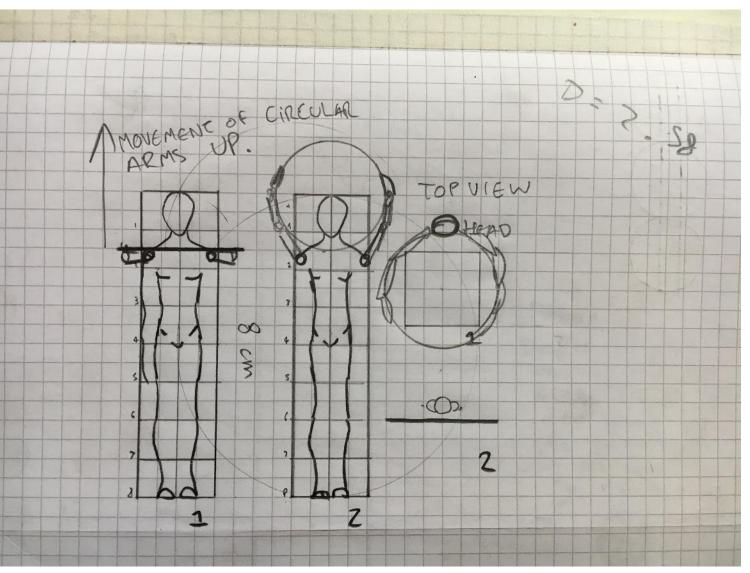


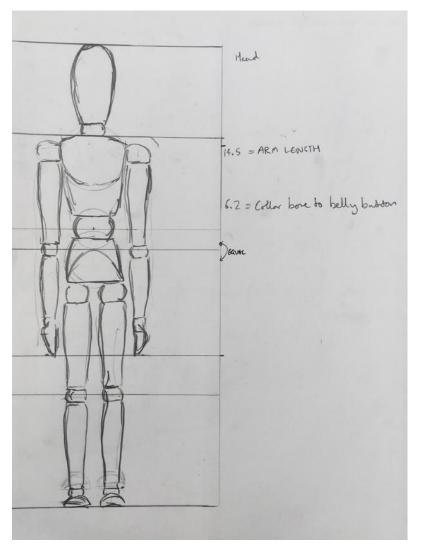
Looking at pre-existing models that seek to define the human body mathematically.



Initial statement regarding the direction of my research.

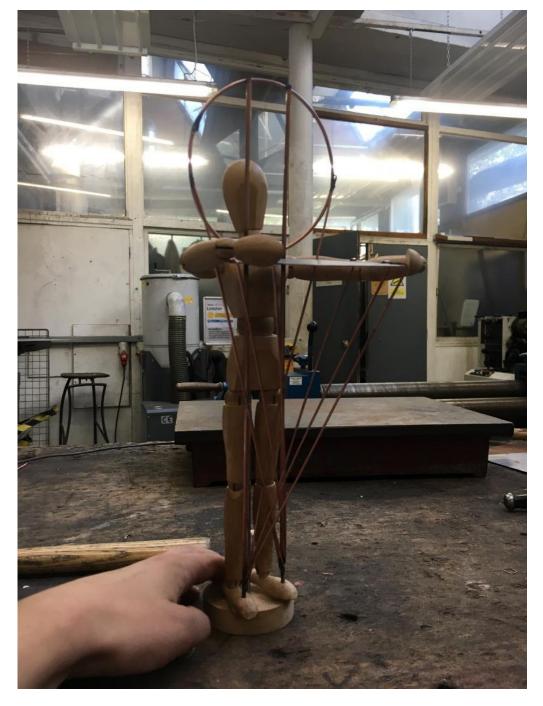












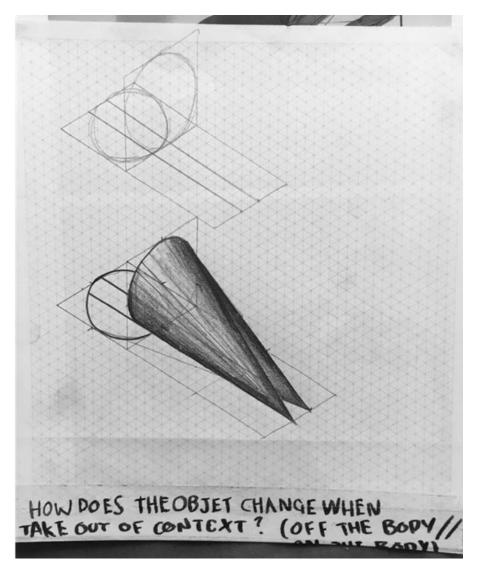




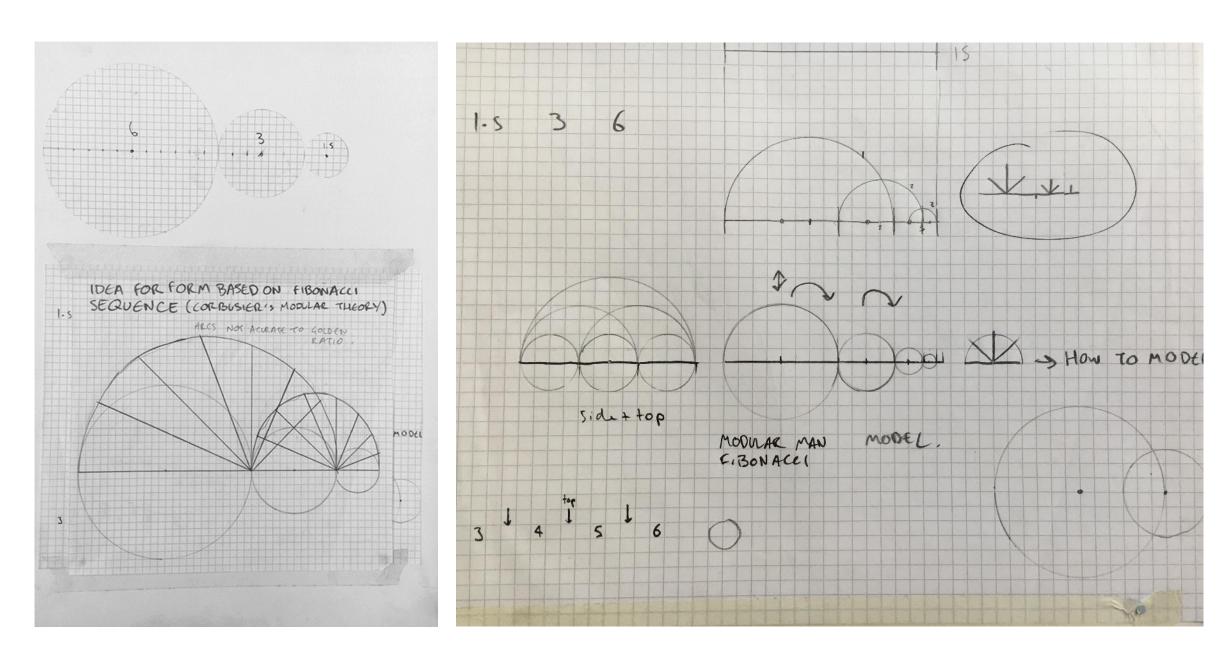






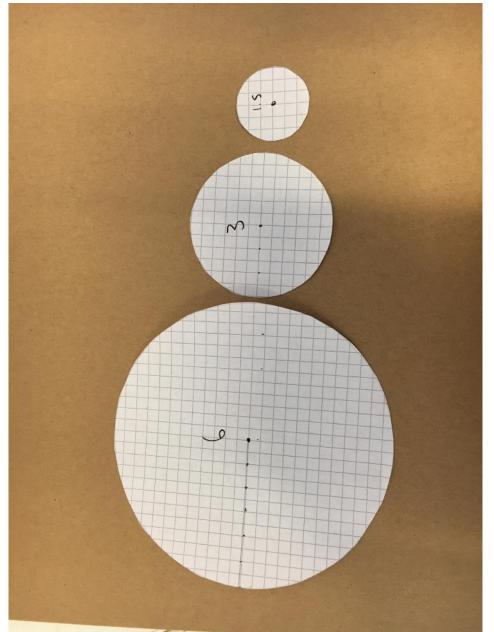






Unrealised forms that draw from the Fibonacci sequence

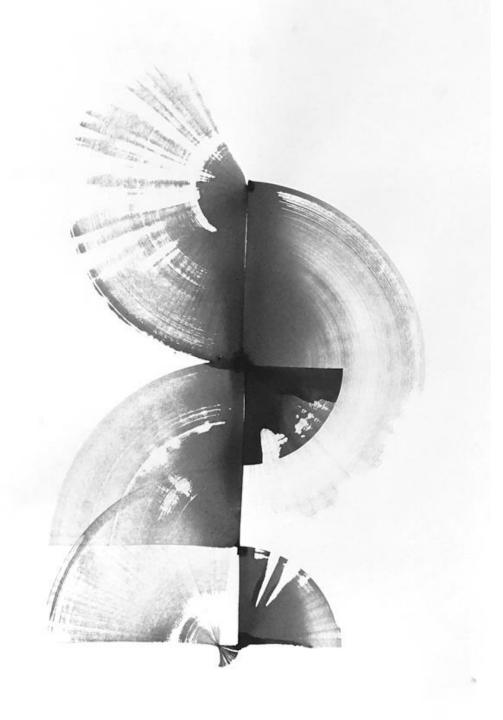


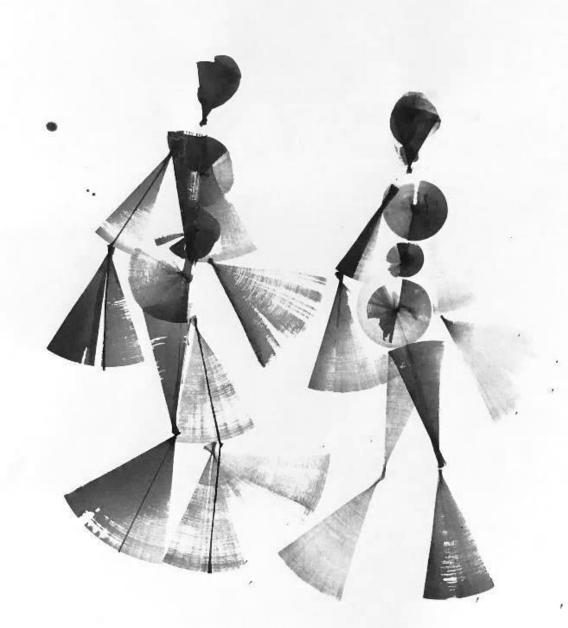


Rebecca Horn

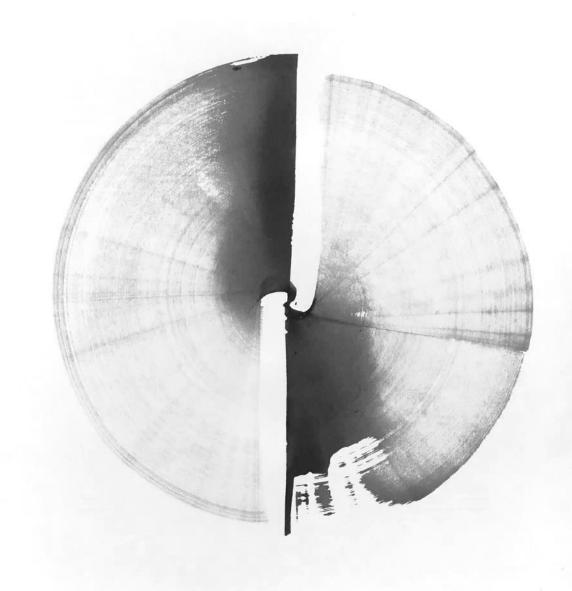


White body fan, 1972.





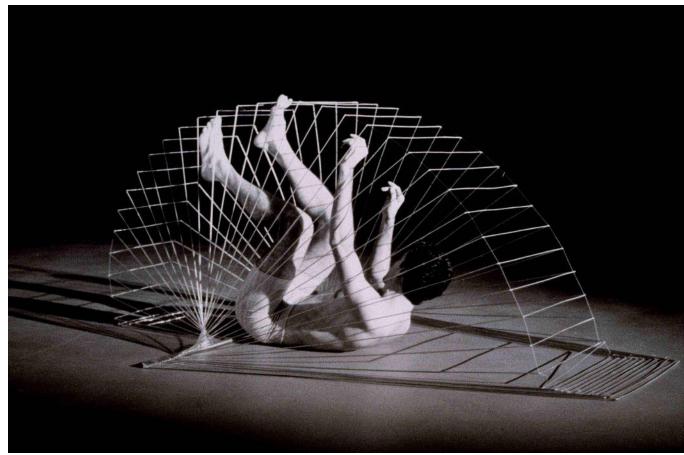




Noam Ben-Jacov



Between intimacy and alienation, 1985-1986



Room, 1986-1987





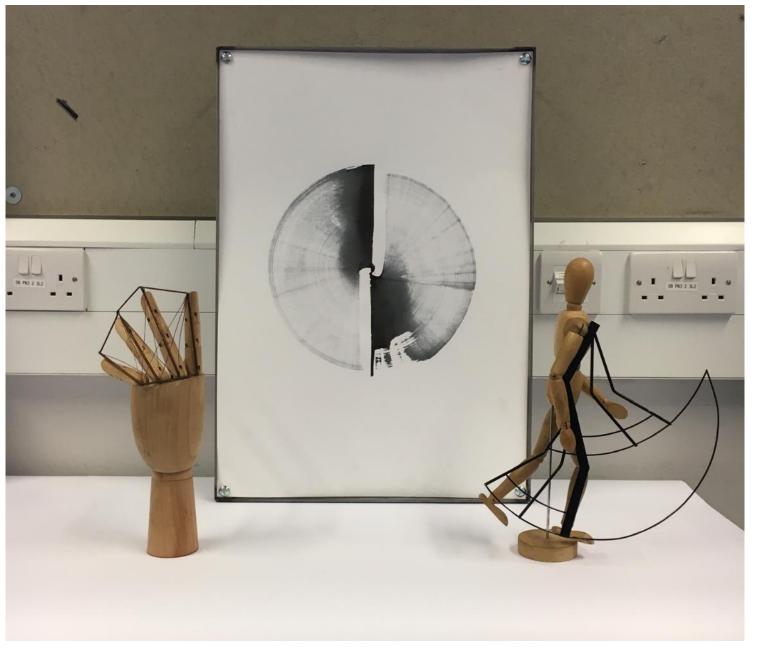






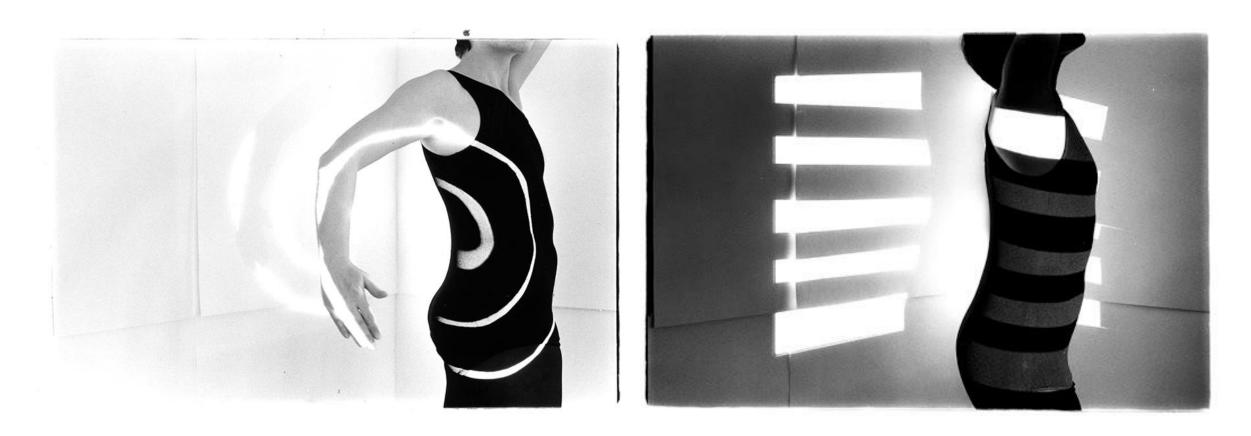
Model highlighting lines of motion created by the moving body.



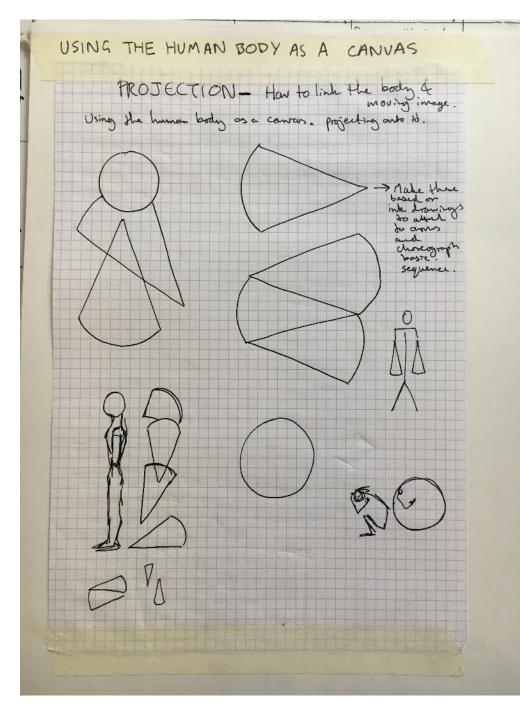


Propositions display.

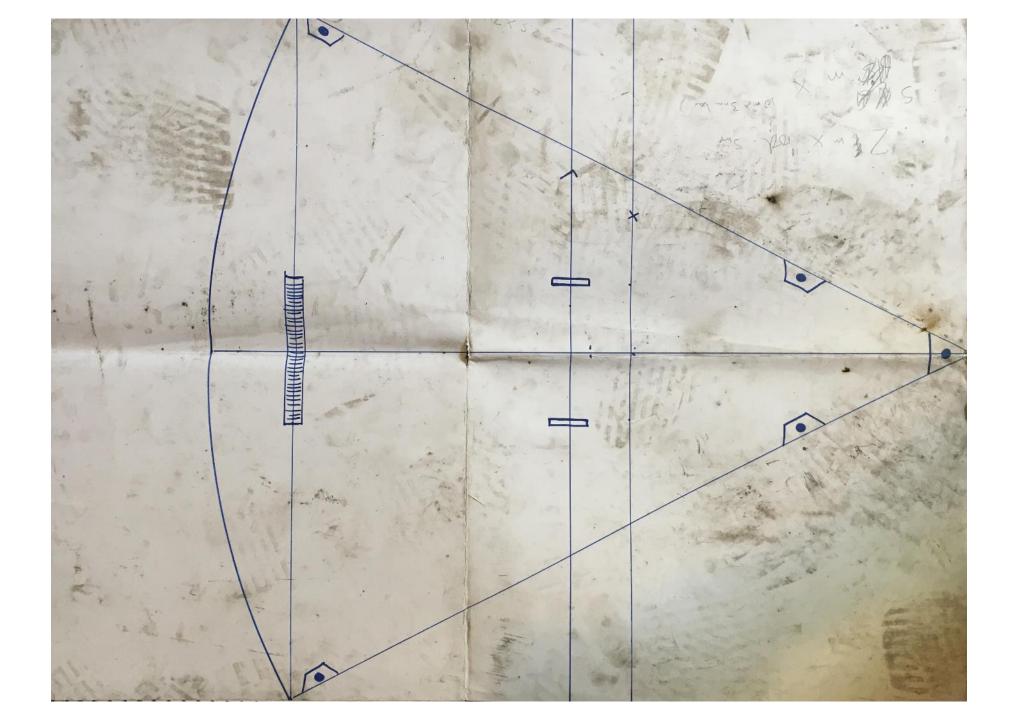
Susan Heron

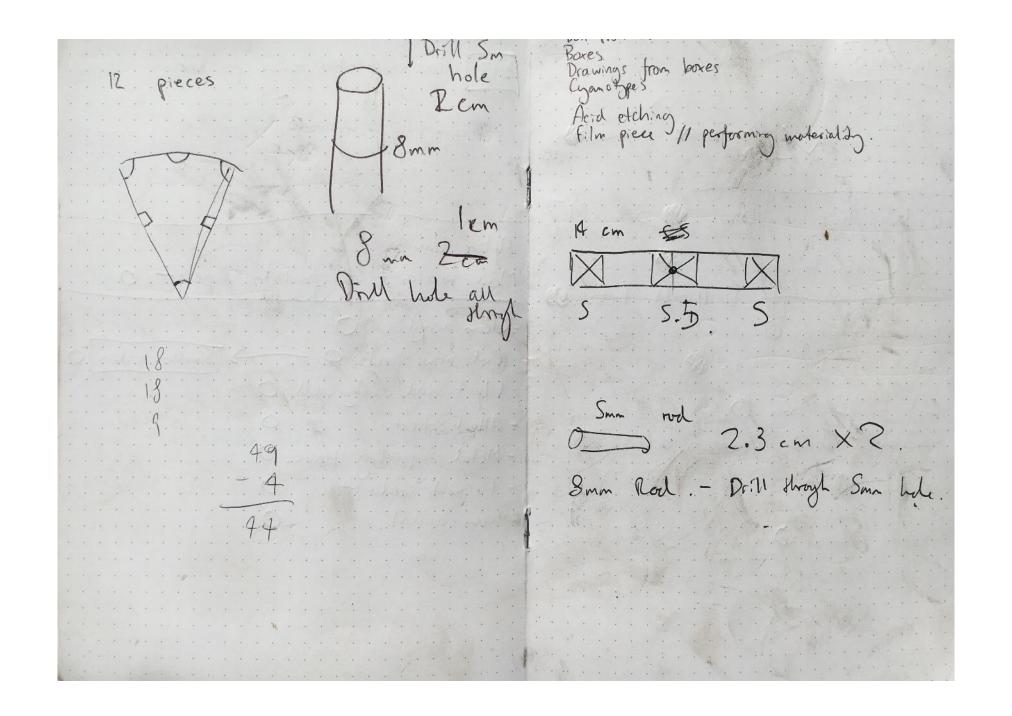


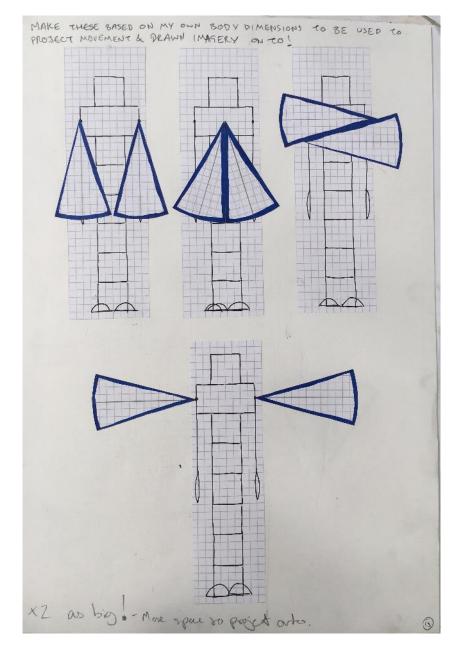
The light projections, 1979

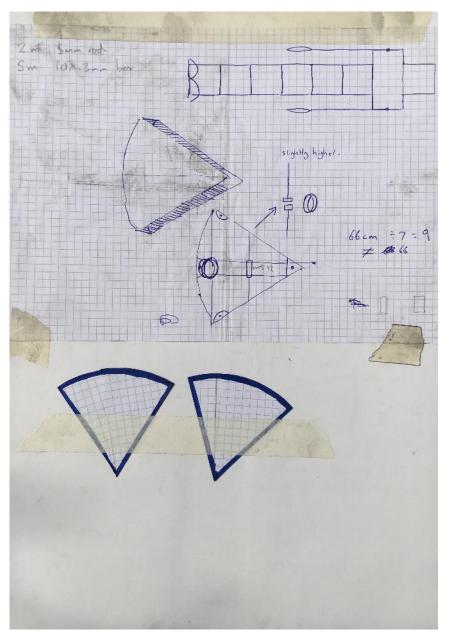


USING THE HUMAN BODY AS A CANVAS At this stage in my research it has become clear that in order to become aquainted with performative movement will need to scale up and begin to work high the body in space. In looking buch at my work to Per it is clear shat the best route ferwards is strongly drawing (drawing being the part of connection between the body and it's environment). I could scale back and approach the act of drawing as a performance piece, products with the act of drawing and the environment tightly controlled so as to generate specific responses (uncomios drawing, drawing wish sensory deprevation) drawing cellaboratively). Or alternatively I could approach The use of the human as a kind of canvar. The body in motion would become a some of platform, in direct negotiation with another wedium, whether that be film or maybe direct mark making. This seems a logical step in bringing together the aesthetic laguage I have developed so for towards a properly choreographed sequene that draws on my research into body dinusion and Also at the Stage I would so develop air understanding of sequential and geometric merenet in order to define my own thereographic language.



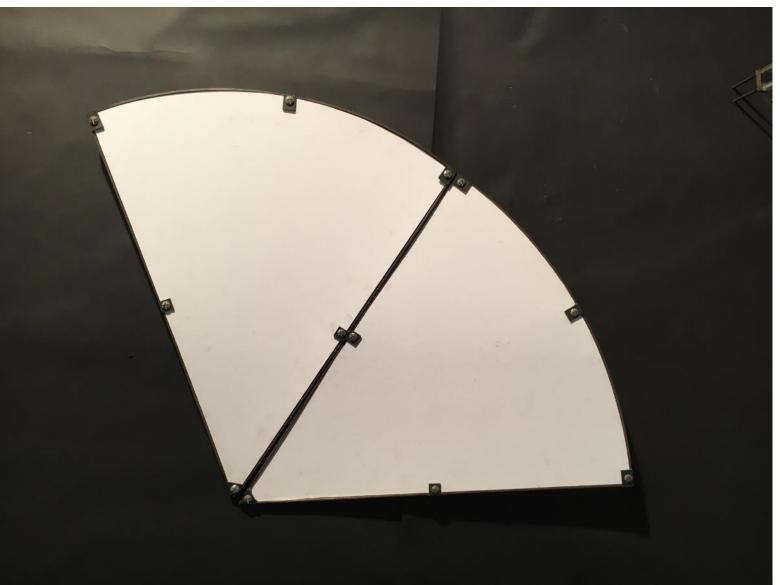






The body as the canvas









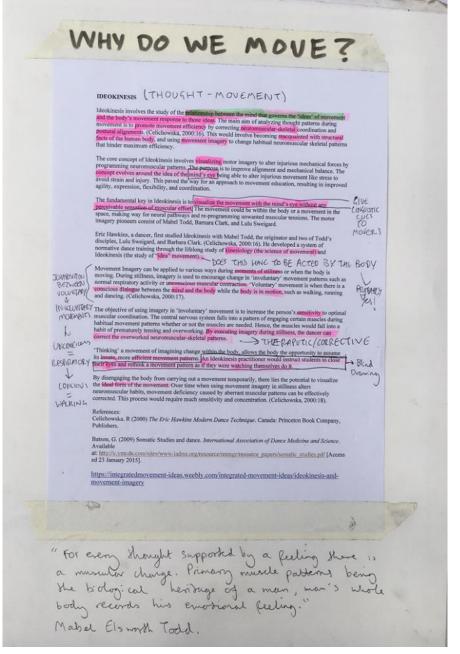








Adornment with projection.



Researching Ideokinesis (thought movement).

Etsuko Ichikawa

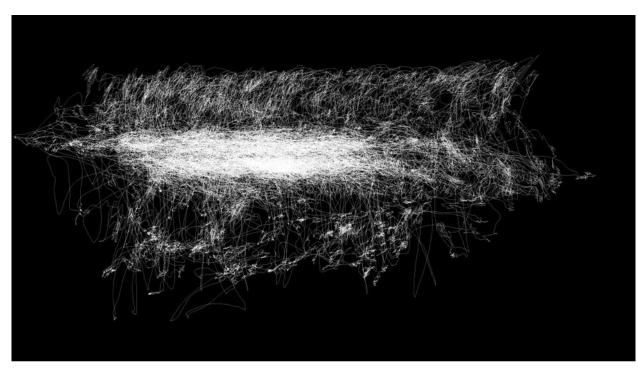


Performance at Pratt Fine Art Centre, 2019

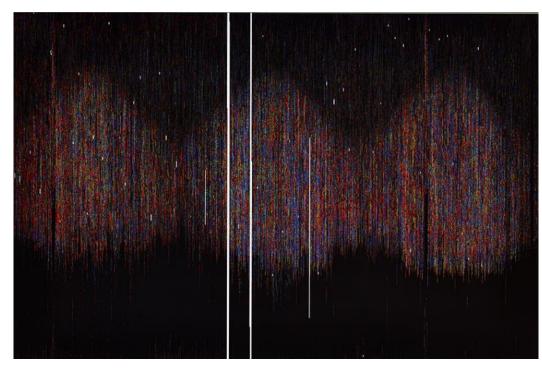


Pyrograph trace 11612, 2013

Susan Morris



Motion capture drawing 2012

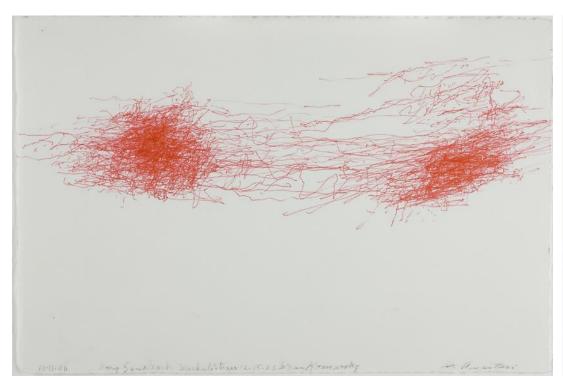


Sundial Nightwatch - Drawing for tapestry, 2015

This paper by Morris was greatly influential to my approach to drawing.

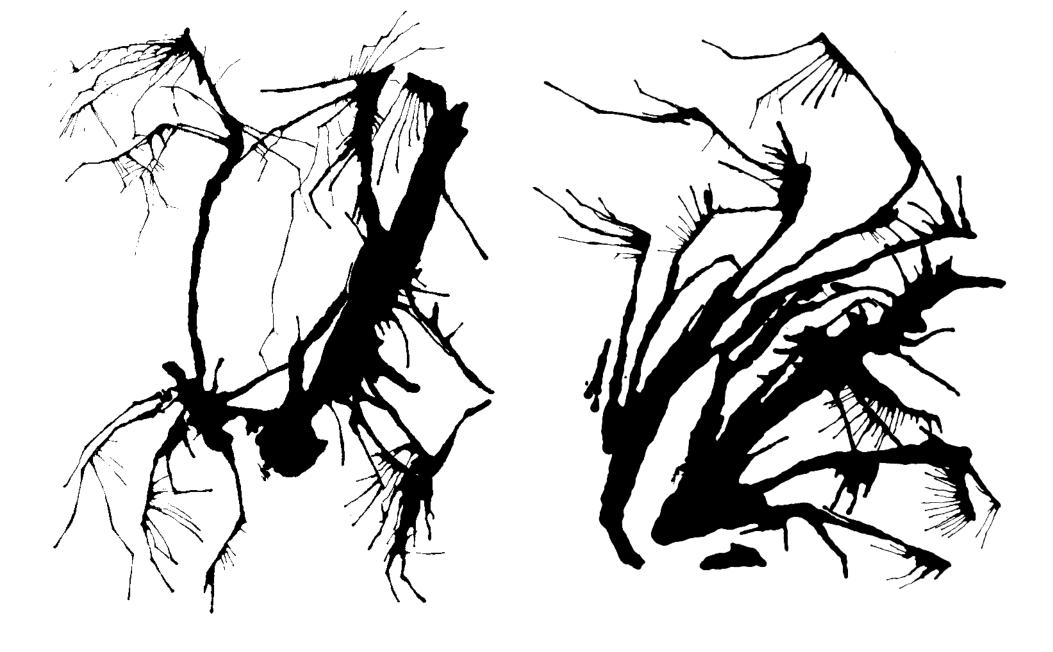
https://www.tate.org.uk/research/publications/tate-papers/18/drawing-in-the-dark

William Anastasi

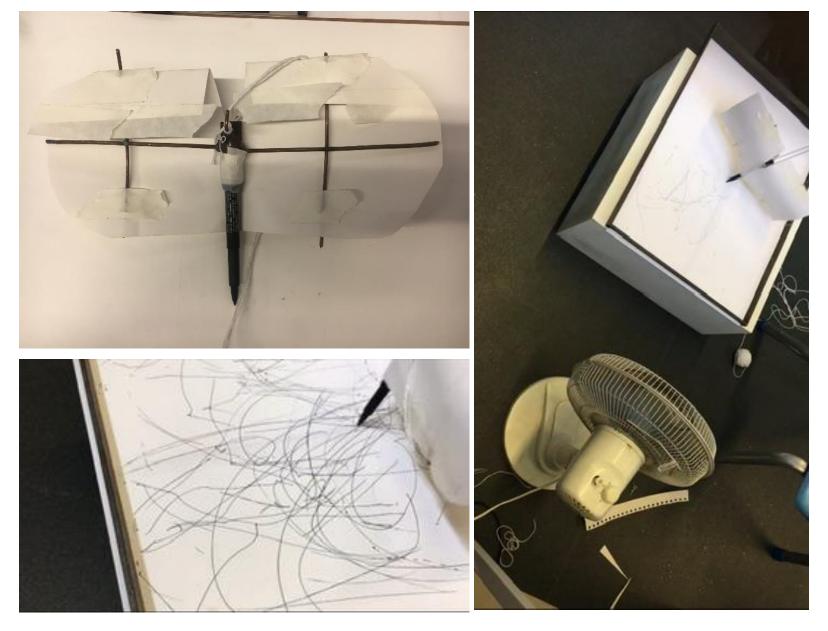


Untitled (Subway Drawing), 2006

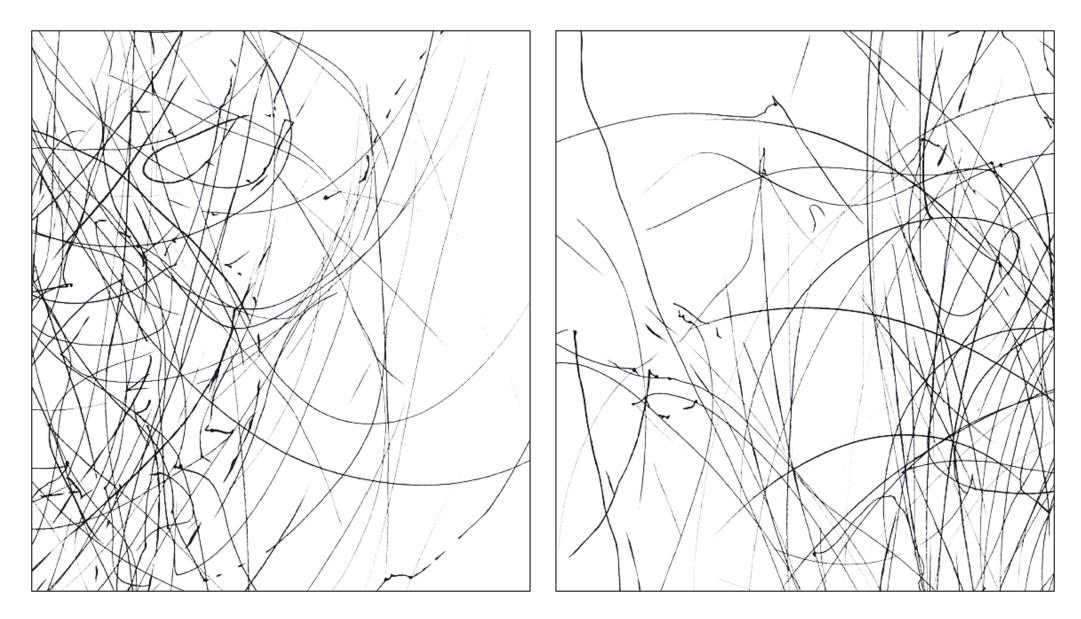
60 minutes, 1987

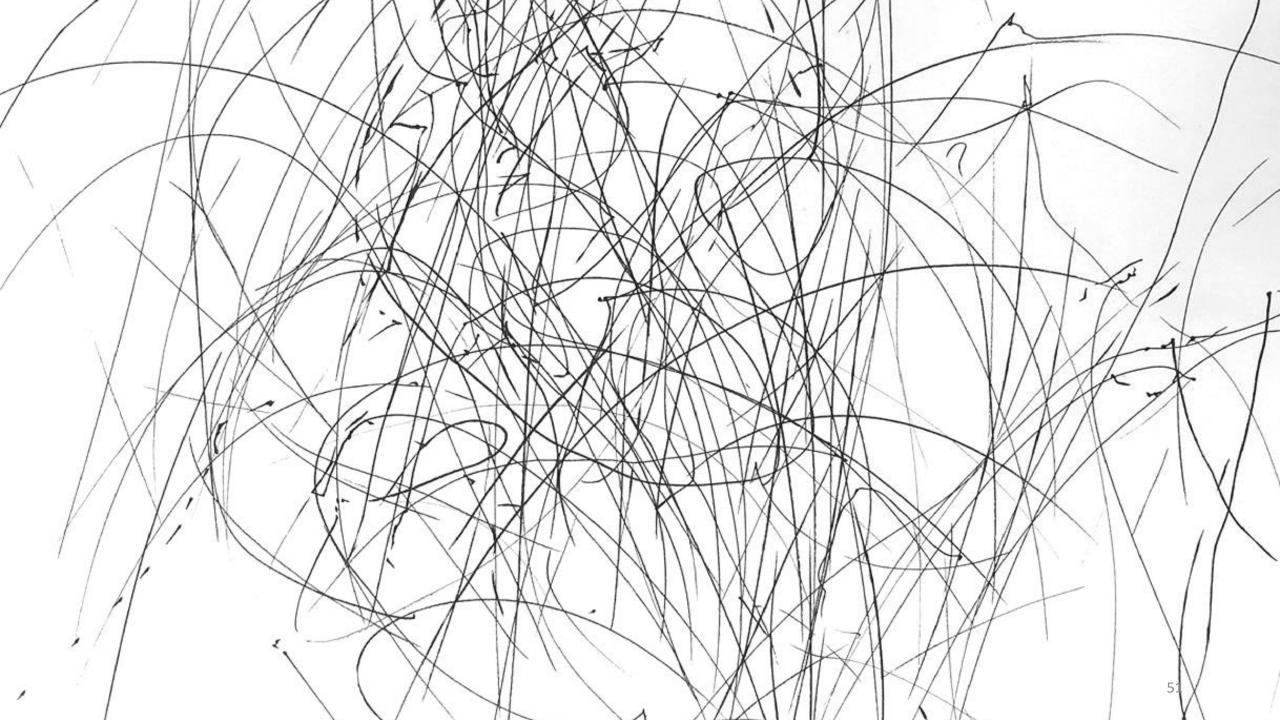


Drawing with breath

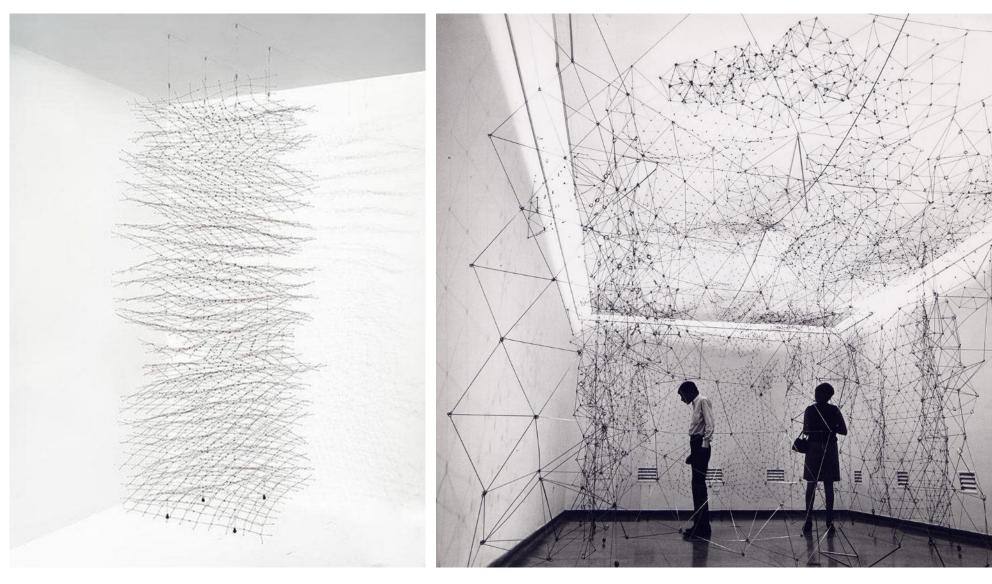


Involuntary drawing experiment, creating a system where a drawing is made autonomously from the artist.





Gego



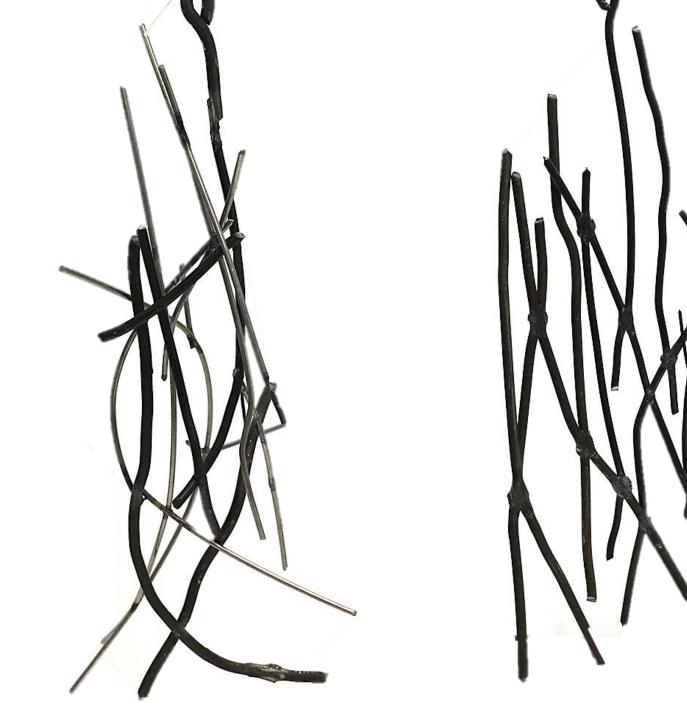
Columna, 1972

Reticulárea (ambientación), 1969.

Ruth Asawa



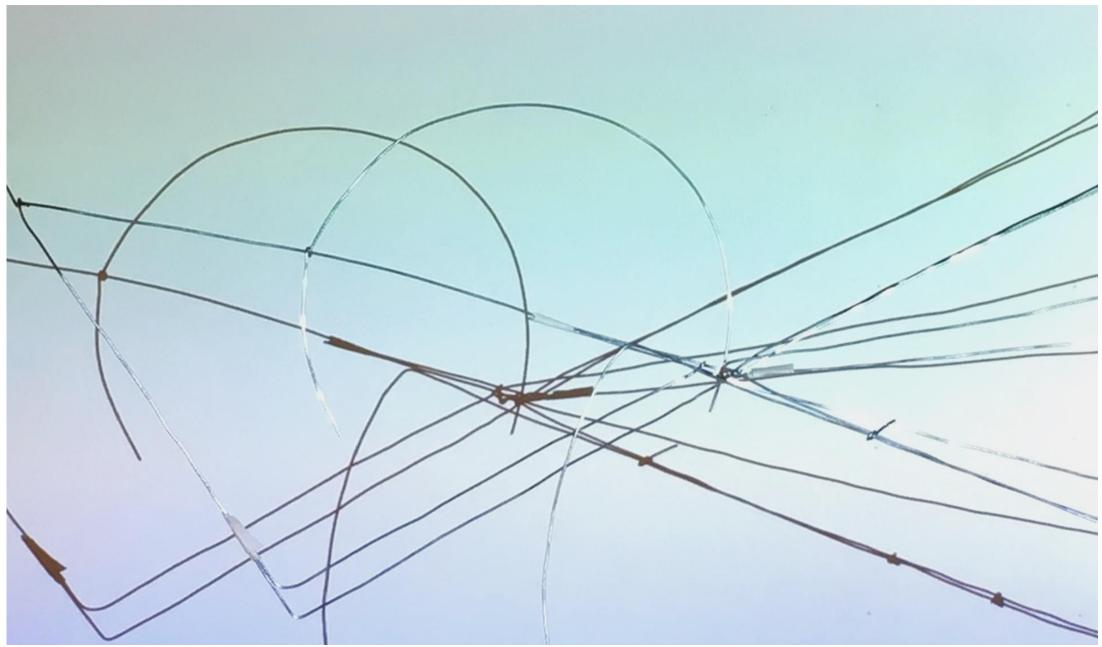


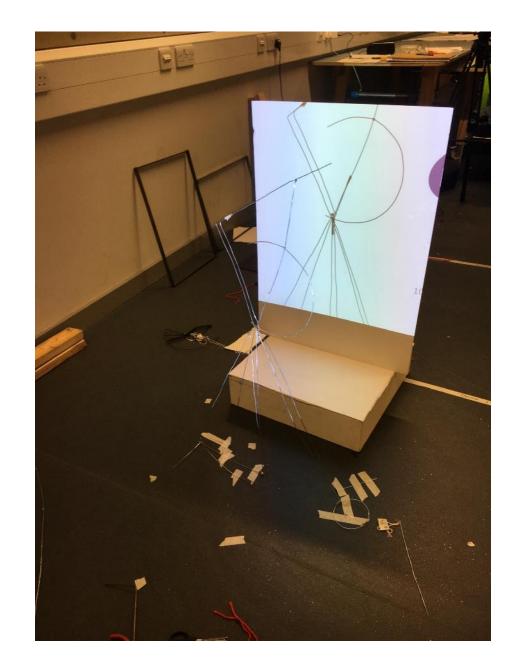


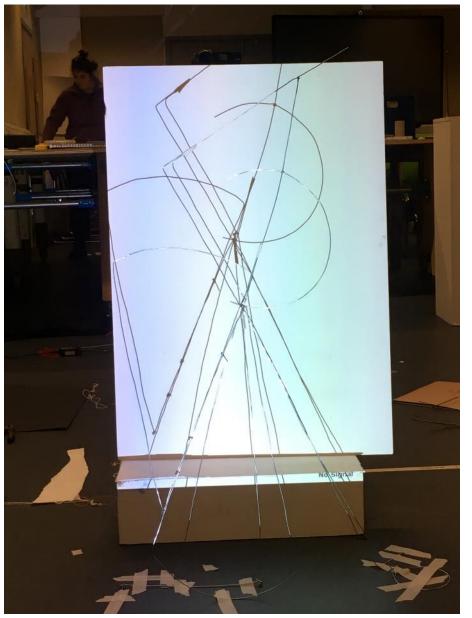




The line in space. https://vimeo.com/417238446





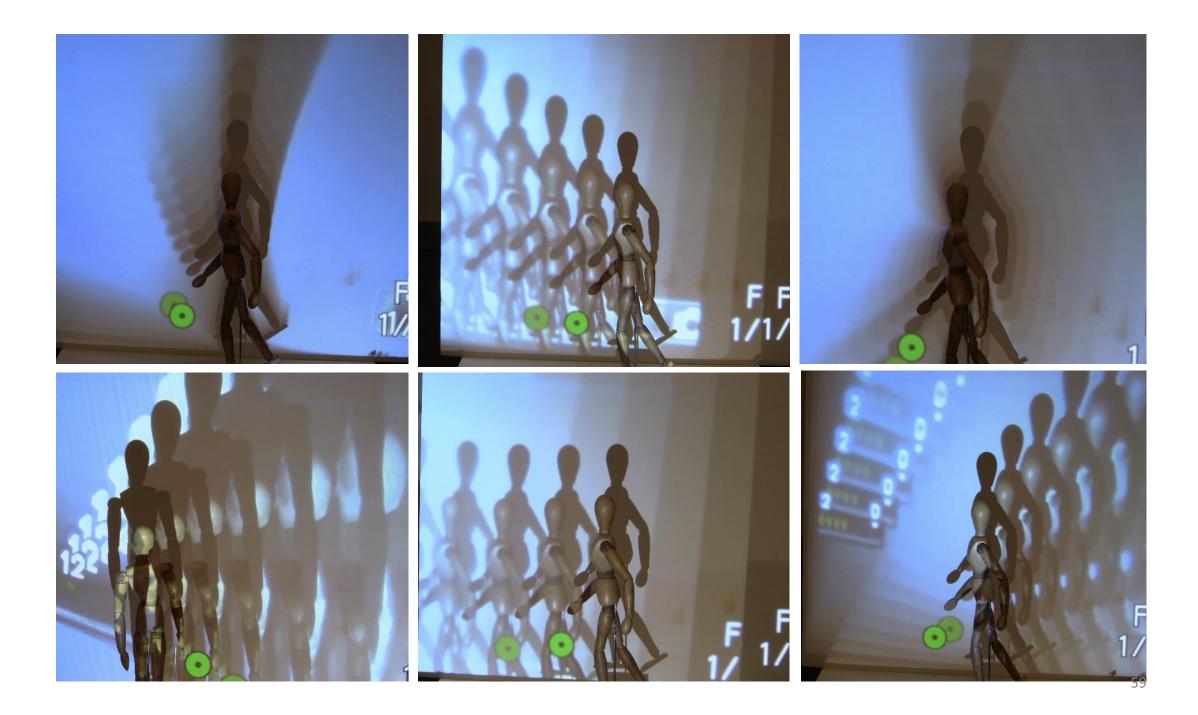


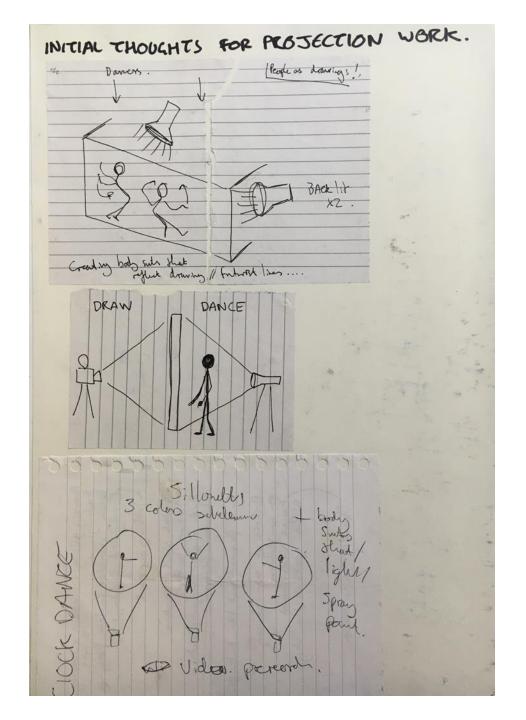
Exploring projection.





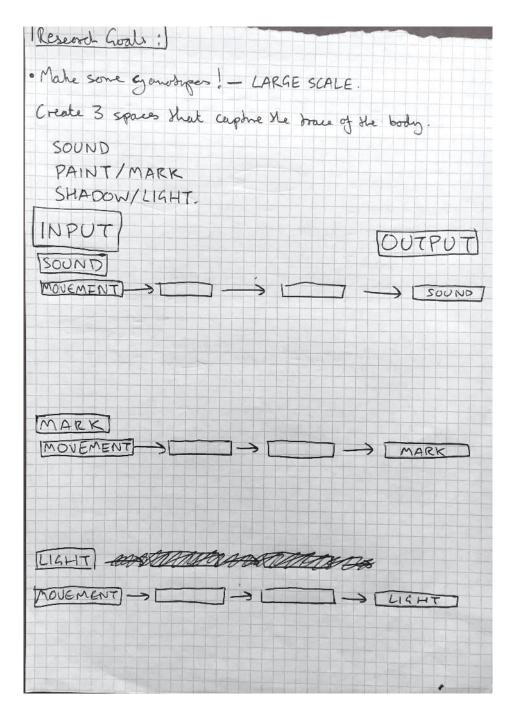
Creating a video feedback loop.





training the Body Through Space I wont to continue un exploration into the body I movement and drawing by disigning and creating spaces in which a person's movement creates a trace or residue of that movement. This could be isopresed in many ways. At this font lam thinking primarily as of using sound, light mark making as means of recording increment I would be set up a series of experients using Here Traiples. The body will be used in tundem with body ademment to create work is which she body activates a space by changing or manipulating a serie of objects. This could be as simple as mering though paper whilst covered in paint or more complex.

to leep the morenet reletitely newfront the experients front on and lateraly. This grande the werndra with the spects (hysreal whenten with the sque most ingestant aspect of these esperiments I am also amore slat it will be stightly unaborious where she work becomes aline in these expenses. she trace of the body is left behind it may seem Shat is when the final cerease of the vearded. Henery, the act issely captured Film and shough photography is can in



Materials	How to get them into a space	Traces of the
Cloth ships -	Marging	Light
Balloons -	Attached to wall	Shodon
Metal tubes -	On floor -	Sound
Plastic bottles - Beer cans	Attached too the body.	Pant Making
light bulbs.		
Paper.		
Wire.		
THINK ABOUT	→ Hanging in space → Attached to body.	BODY & ENVIRONMEN
Pins on a perso	n ←> Balloons in sp	ace 7
Magnets on a pe	me Balloons in sp non Steel rods on E Paper in	in space.
Paint on a pers	on E Paper in	space.

TRACES-

At present the biggest continuing feature stronghout my work is the idea of traces. Drawing at it's many book form can be considered a listent trace of an action.

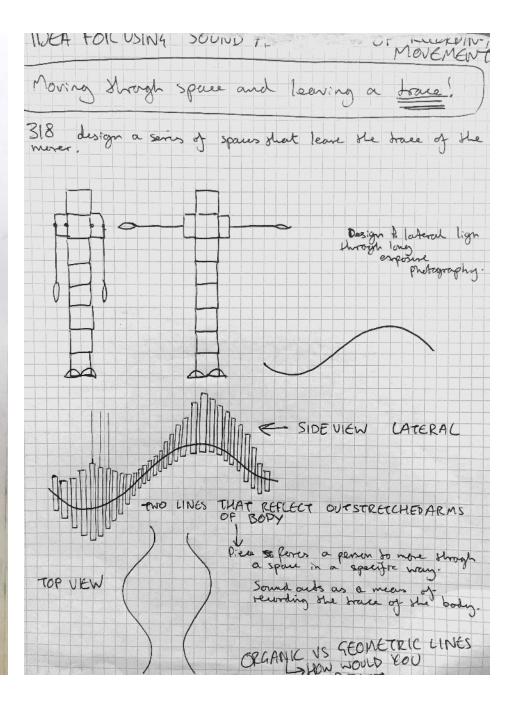
programme as a means to create traces and residues.

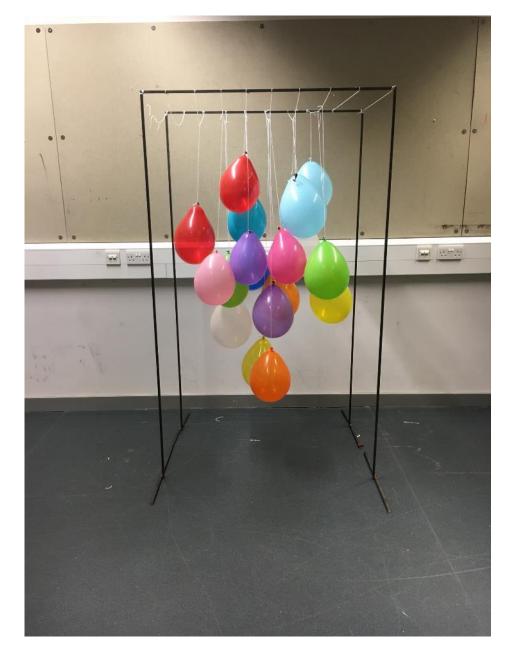
I not so combine the framing of space with the we of explanation materials so create performation listillations

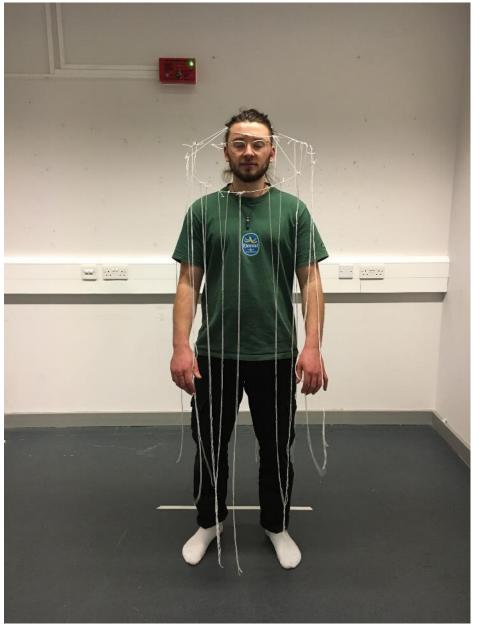
he order to do this I need to rettink the relationship between Set and prof. Wish the rotation ship between and worn - thing and enrichment linking body to the work.

At this point I vot to keep the research healthely broad this ling about using the body book as a vessel by which to percein movement through space and meatined and also as a mean to activate: it.

At To nove famous | not to feet materiality and have they profor 4 leave traces before applying it do the landy.

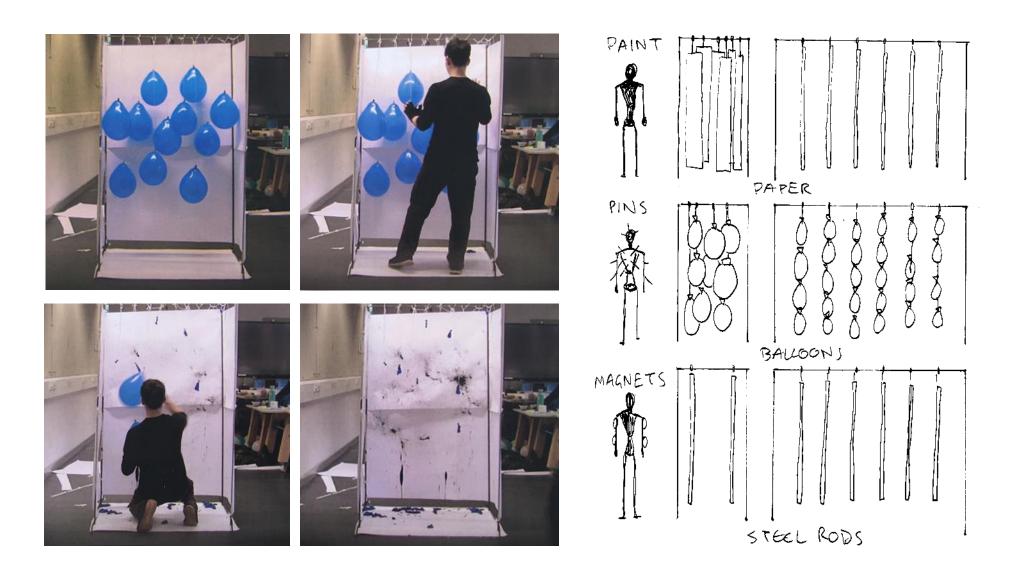






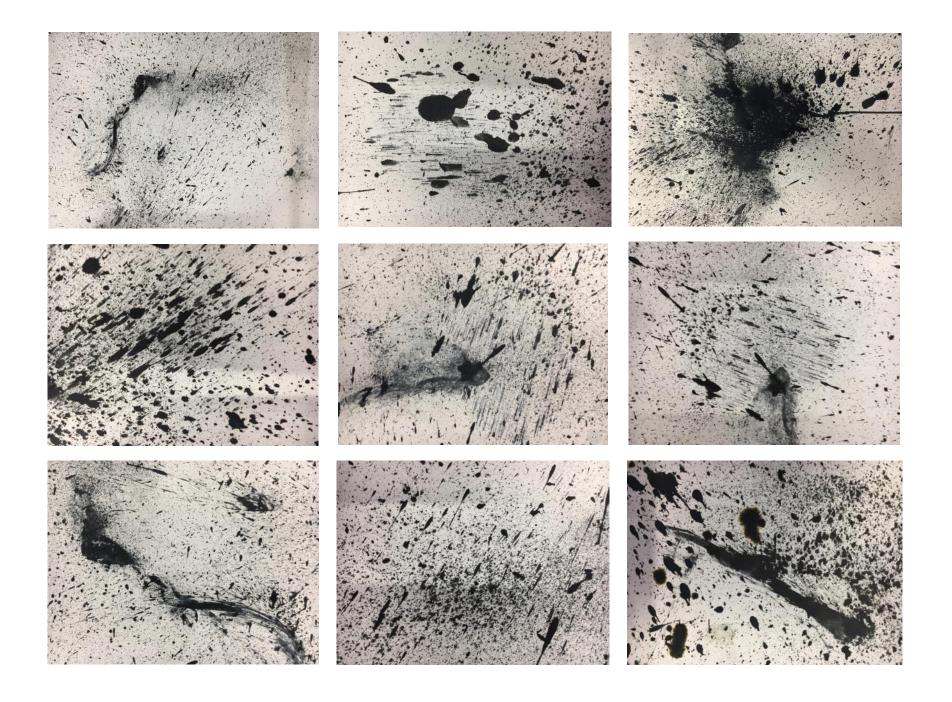
Space that is affected as you move through it.

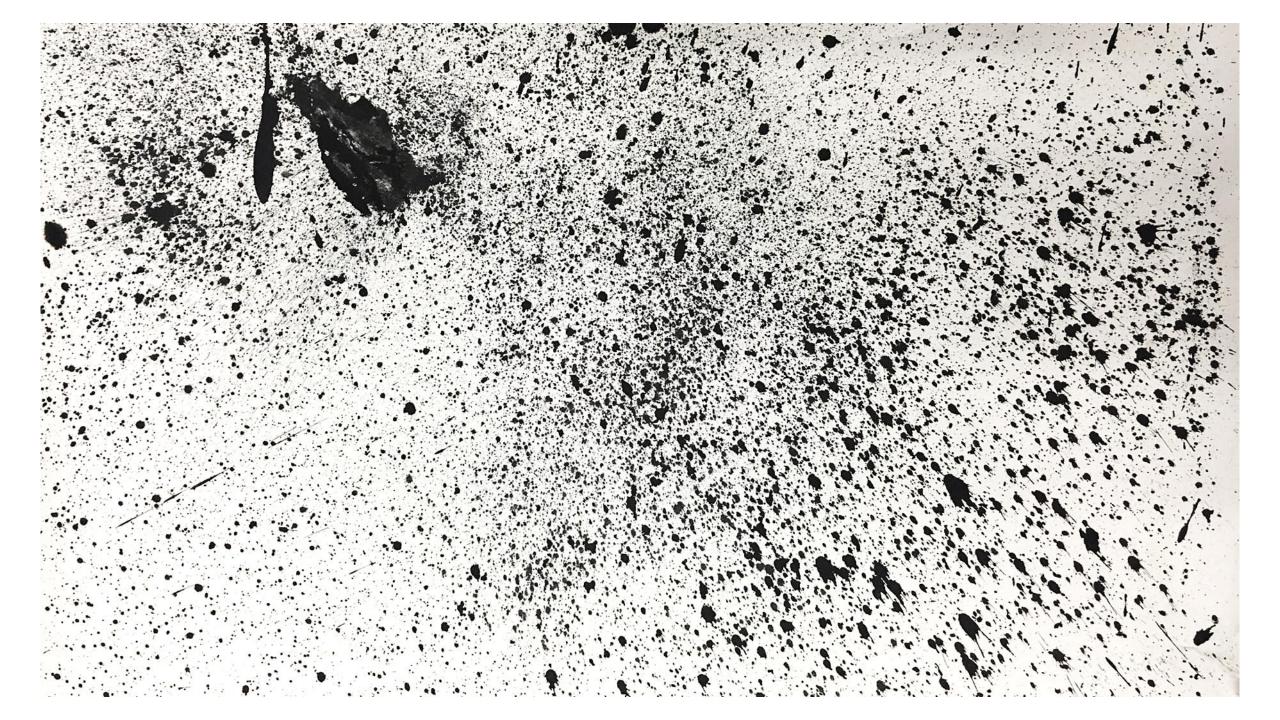
Body adornment that is affected as you move.



Affecting space as you move through it. Exploring the association between body adornment and material. Using this relationship to create a residual trace.

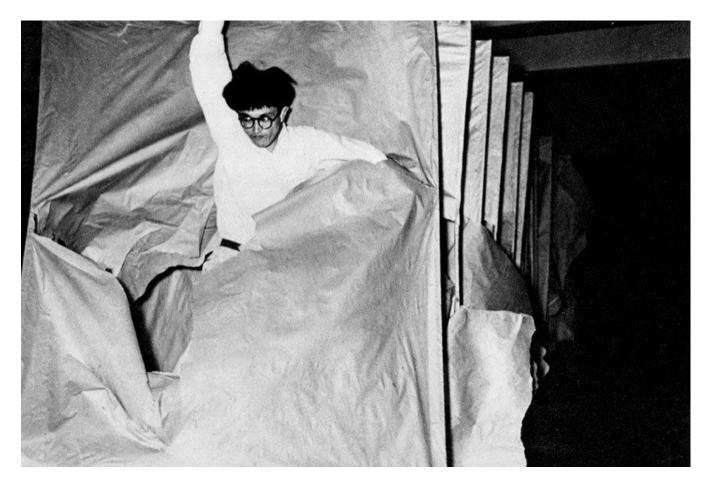








Saburo Murakami



Passing Through, 1956



Work, 1959

William Forsyth





Choreographic objects, 2010

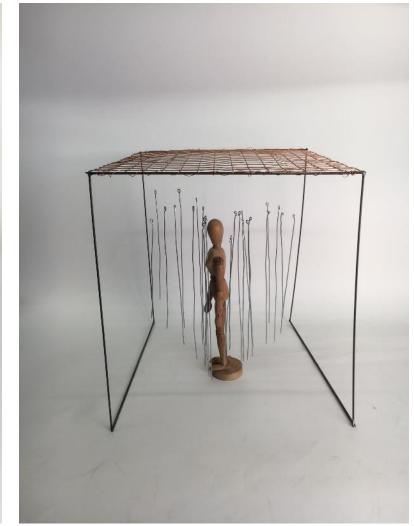
Black flags, 2015

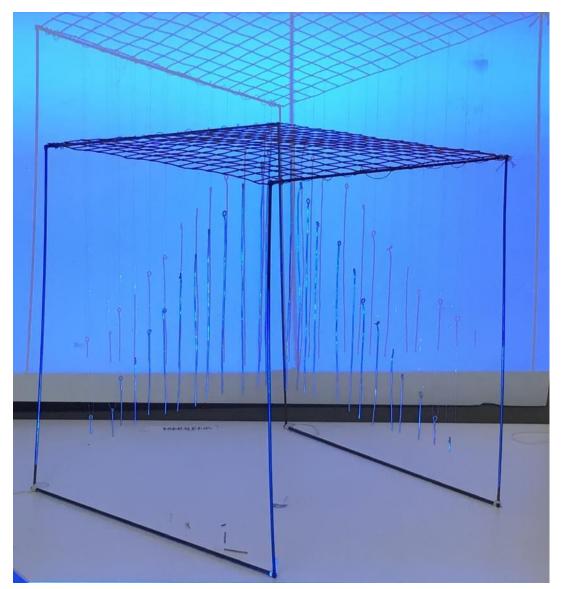


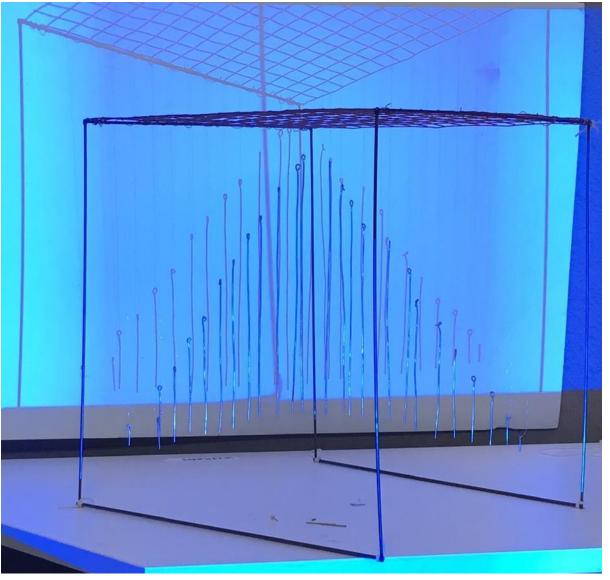


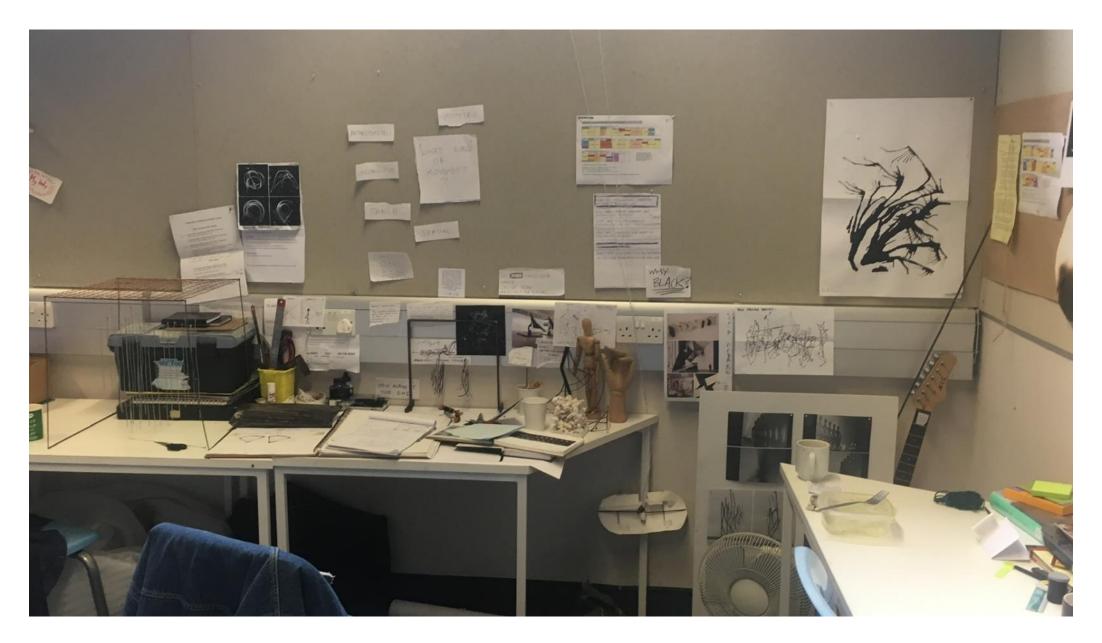
https://vimeo.com/417238901

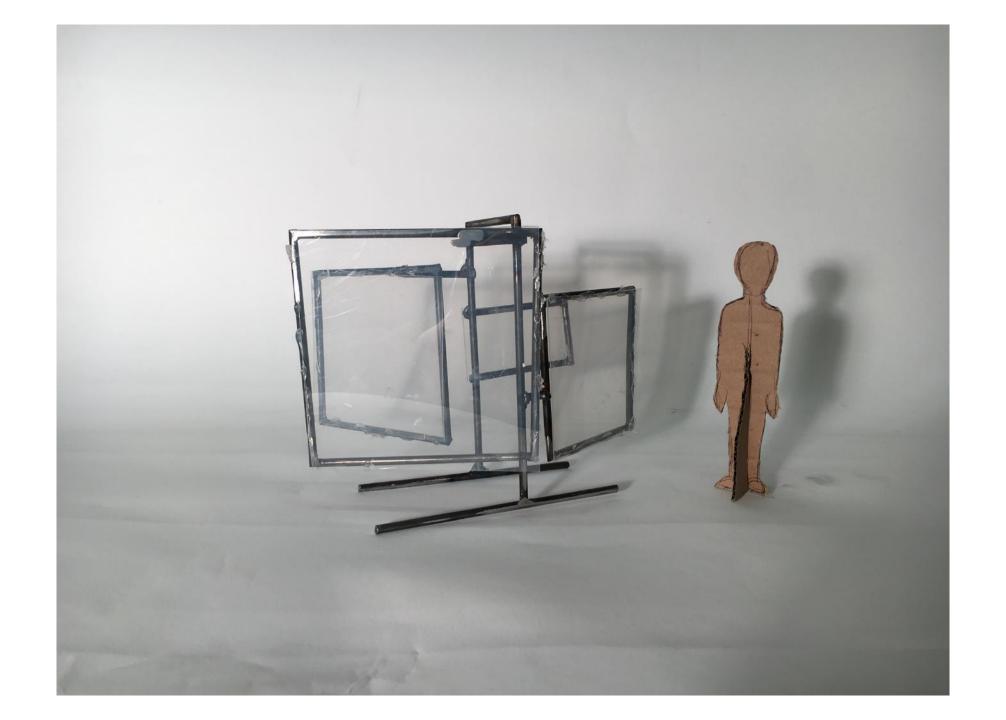
























University of Brighton BA (Hons) 3D Design and Craft Level 6 - Group Review Report Name: Willem Kens Tutors at review: Juegni buth Date: 21/11/19 Name of reviewer: Statement summary, including feedback: Explain the movement of the body and distribut this into a linear style. We of drawing and the conversion of this into malands and 3D. Resenting live work in relation to the body Ink, Wire , Managuin Model of managuin in model of a sculpture. Summary of group discussion / response:

What to askinguish how the body relates to the works are creating.

Han to capture the treeness you want in your works. Wennele Hungs to make nonloss. A stone. open up to choreomphers effemeral! Is it a person length ? Played experimentation that ended up in failure. The Labyrinth Creaty your own storm to ordere a concise project. Actions / recommendations: Ackram Khan - Armstran behard horrery Get into contact with chargedur Ggo see perparentre sols Petine who you Me-What excites you most of all? Pina Bardy

Ana Mendieta

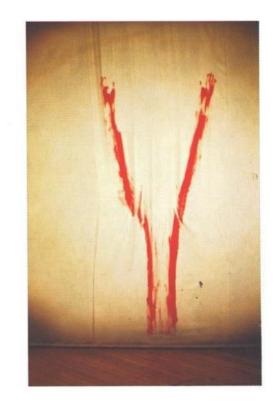


Soul Silhouette on Fire, 1973



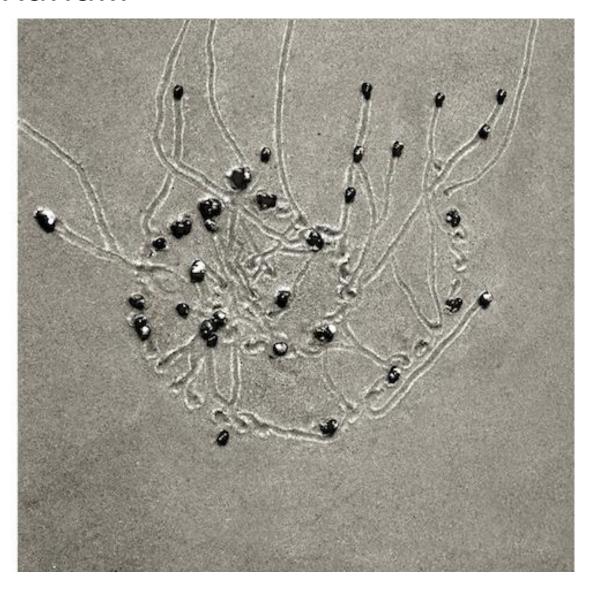
Body Tracks, 1982





Daniel Ranalli





Snail Drawings Series







Drawing my hand from the feel of water.









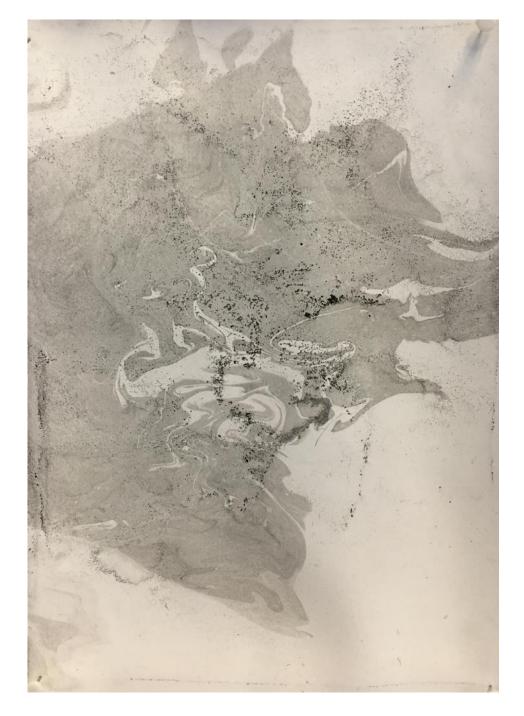




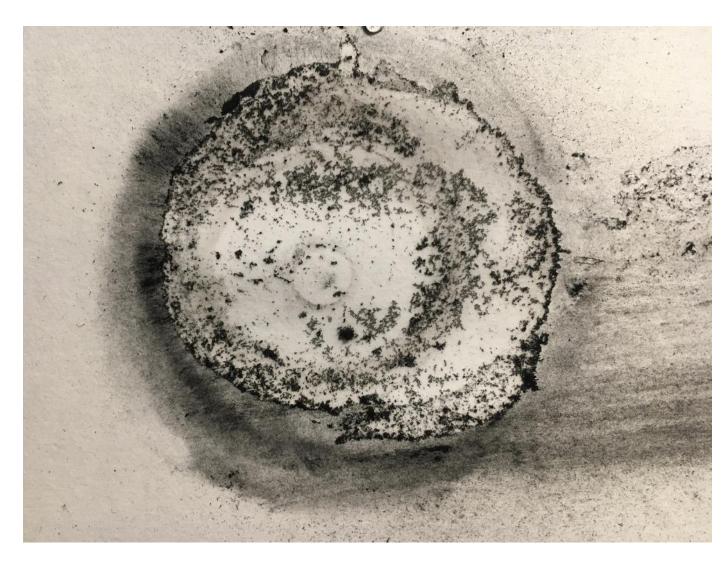




Water traces. 85









Drawing with magnets, water and magnetic powder.





Theme - Elements: - water
Body Tight
fire why? - air earth - graptil Things of the body not on the body. winy movement of the body Volume displacement, / SETS } constructions Tilms (ICE/INK)
volute
dissolvable fabric (habadarhay) balloons - (colour) water (colour) graphite
graphite
graphite
colour)

colour

black clay steel / copper



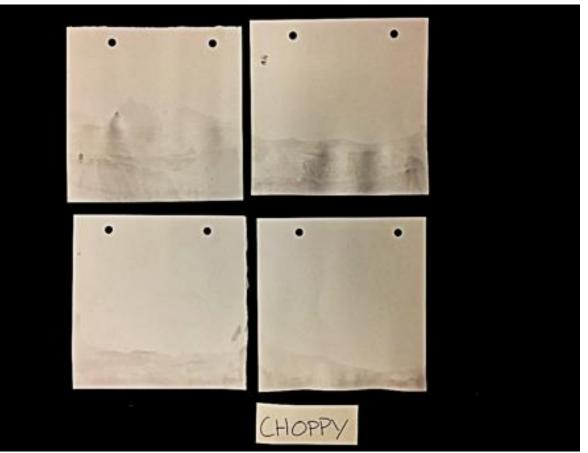






https://vimeo.com/421648652









Ink and oil in water. Exploring how different materials perform in water.



Experimenting with different types of inks in water.

https://vimeo.com/422192934 ink and glue in water.

https://vimeo.com/422192864 ink and paint in water.





https://vimeo.com/421631998









Unfired ceramic in water







Using balloons as props in water.

https://vimeo.com/421629369 https://vimeo.com/421629887





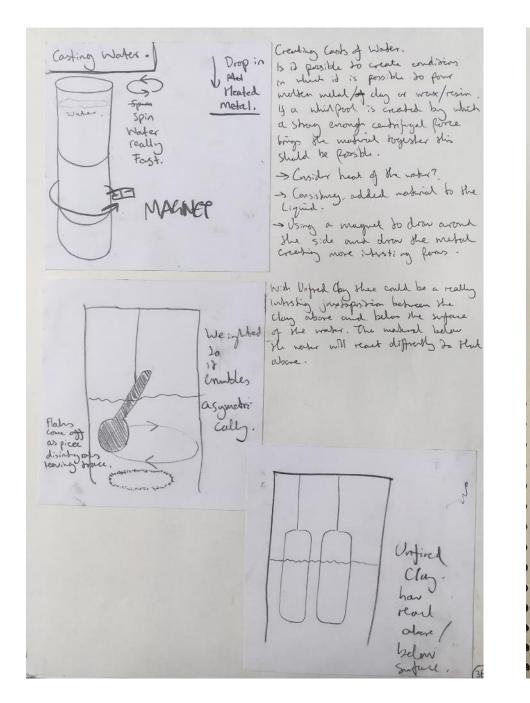
Ink, oil and latex in water.

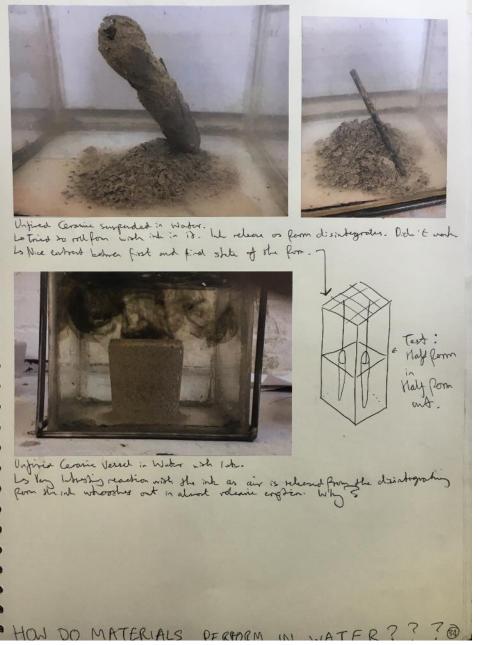






Iron fillings, water and magnetism.



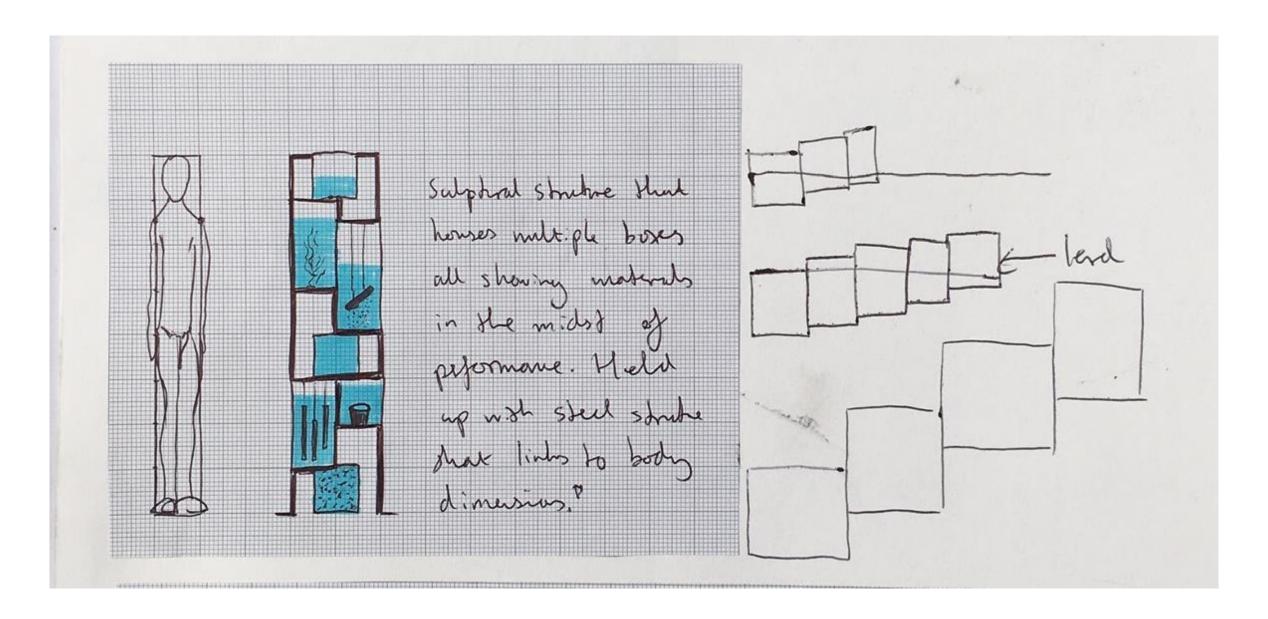


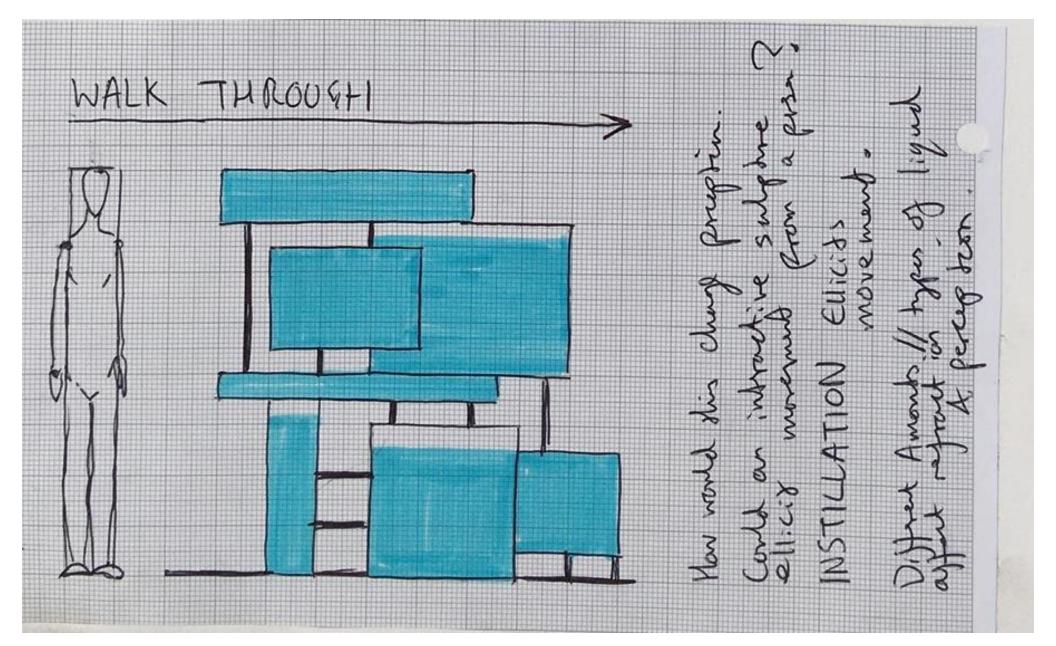


Formative assessment.

School of Art	Student - self	Student - self assessment									Se	chool of Art	Format	
Course:	3D Design a	3D Design and Craft								Co	urse:	3D De		
Module Title & Code:		AD318 Self Directed Study Design and Craft										Mo	dule Title & Code:	AD318
Date:		31/1/2020 Level: 6										Da	te:	
Student Name:		Willem Ken J								Stu	dent Name:	122		
Tutor Name:	And Wil	Sen	11	Sae		6	Dias	ran	~			Tu	tor Name:	1
learning outcome: develop a understanding of technical, me experimentation in the product dimensional work in chosen in demonstrating an advanced le technical command. Technical form a range of sources, refile in the development of the work Framework Document, integra Learning outcome: sources, refile in the development of the work Framework Document, integra Learning outcome: design an exalute to Crganisation. Crganisation are solved body of three-dimensions products in appropriate material edemonstrates creativity and co	and apply in-depth, systematic terial and process ion of a body of three-sterials and/or media seterals and/or media existing control of the seterals and/or media existing control development, research two practice and critical analysis as identified in the Research tion at the competence in planning, gramme of work prosented for diproduce a coherent and fully onal work, artefacts, objects or its and media, which	Suppression O ao-	Excellent	%69 Good - Very Good	Sound Competent	Adequate but weak	200 Unsatisfactory limited understa	567 10 Unbashisfactory very limited	% p Unsatisfiactiony almost no understanding			1. 2. 3. 4.	Learning outcome: develop and understanding of technical, mate experimentation in the production dimensional work in chosen mate demonstrating an advanced leve technical command; Technical from a range of sources, reflective in the development of the work a Framework Document; Integratal Learning outcome: demonstrate managing and executing a progressibilities. Organisation Learning outcome: Learning outcome: Learning outcome: Learning outcome: demonstrate managing and executing a progressibilities. Organisation control to coherent and fully resolved boardefacts, objects or products in a media, which demonstrates creat	ing criteria: I apply in-depth, systial and process rial and process of a body of three- concept developmen e practice and critics is identified in the Re on competence in plas competence in plas rumme of work prese utcome 4: design ar y of three-glimension expendits and a second
thorough.	dicate 3 strengths and 3 areas for the leady He	seve	ch b	000	٦	am	L		ere	2		W W	edback: for them established esearch one	and naw.
QUESTIONS: W Degree show S Johns: Ples JATIN west sin Neuhurs = Too w	pare 3 & Dorl	ness/	blui	hire	, cut					gu S		no ory	low chical wells / pwh - life / hum. mobillate or mowled when the photograph	hims to on Sco en so lge + Si

Academic Year 2019/20										100		
School of Art	Formative Ass	sessm	ent F	eedba	ack	nulai		SIM	900			
Course: 3D Design and Craft												
Module Title & Code: AD318 Self Directed Study Design and Craft												
Date: Level:								6				
Student Name:	Keus											
Tutor Name:	Tagg	in	t	Au	الت	4						
	0.0			_								
		Outstanding		/ery Good	ompetent	Adequate but weak	Unsatisfactory limited understanding	Unsalisfactory very limited understanding	Unsatisfactory almost no understanding]		
Indicated in the boxes below are your level of achievement against the following criteria:			Excellent	Good - Very	Sound Competent	Adequate	Unsatisfa	Unsalisfactory understanding	Unsatisfa	1		
		80- 100%	70- 79%	60- 69%	50- 59%	40- 49%	30- 39%	10- 29%	0- 9%	- 1		
Learning outcome: develop and apply understanding of technical, material and experimentation in the production of a bidimensional work in chosen materials are demonstrating an advanced level of skill technical command, Technical Learning outcome: synthesize concept from a range of sources, reflective practing the development of the work as identifying the control of the work as identified the work as its properties.				*								
Framework Document; Integration 3. Learning outcome: demonstrate compensating and executing a programme of exhibition; Organisation	f work presented for				*							
Learning outcome: Learning outcome a coherent and fully resolved body of thr artefacts, objects or products in appropri media, which demonstrates creativity an extends an identified area of knowledge.	ee-dimensional work, ate materials and diconsolidates and				*							
Feedback:												
models / pwh hys or life / hunde or in stullation you mandedge fentaryn photos	well de well de at you us to cre scale e + skull	aci	leli les esu pre	hon on the	id	vel var	h It	in gengan	3 / sa	ile		
Module Mark: For full guidance on University and Marking/ Gradi	ng Descriptors follow this li	odule	Grad	e:								
The above Grades/Marks are a guid ratified by an Examination Board.									h)			

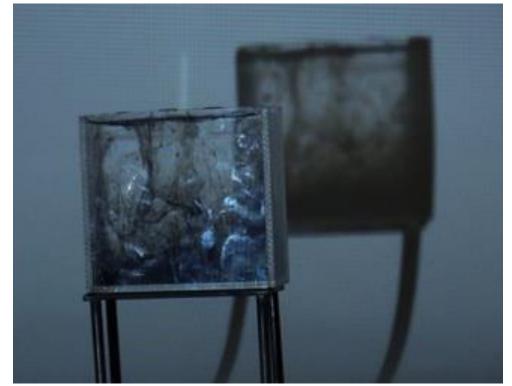


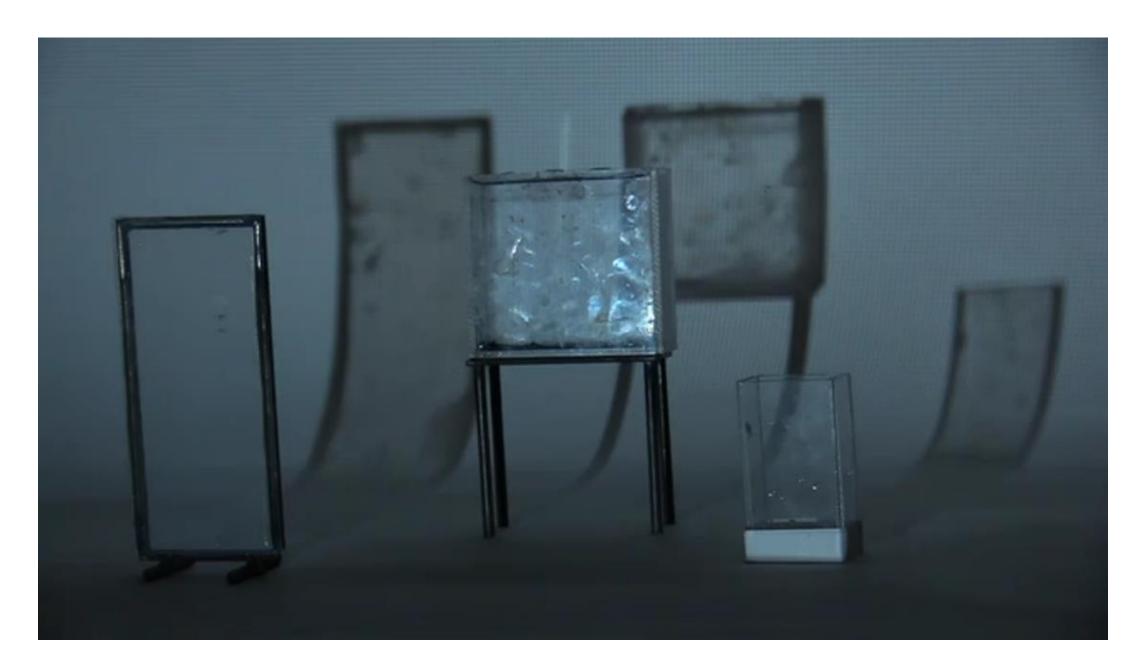










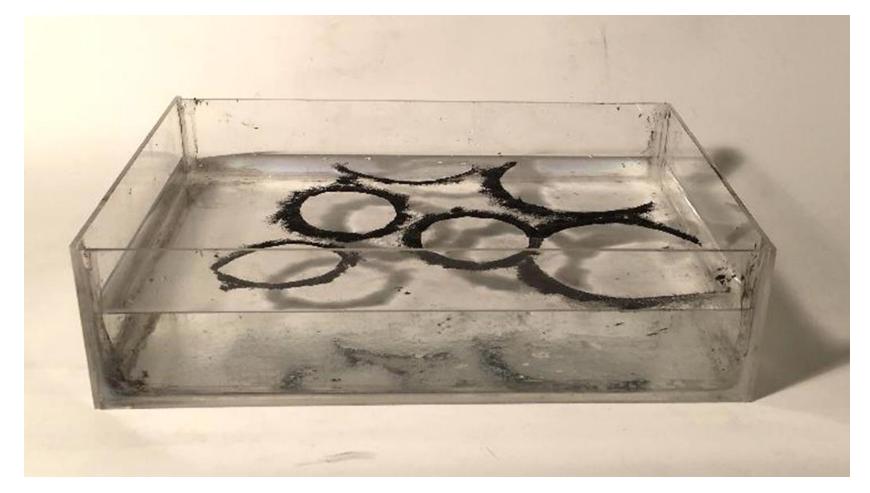




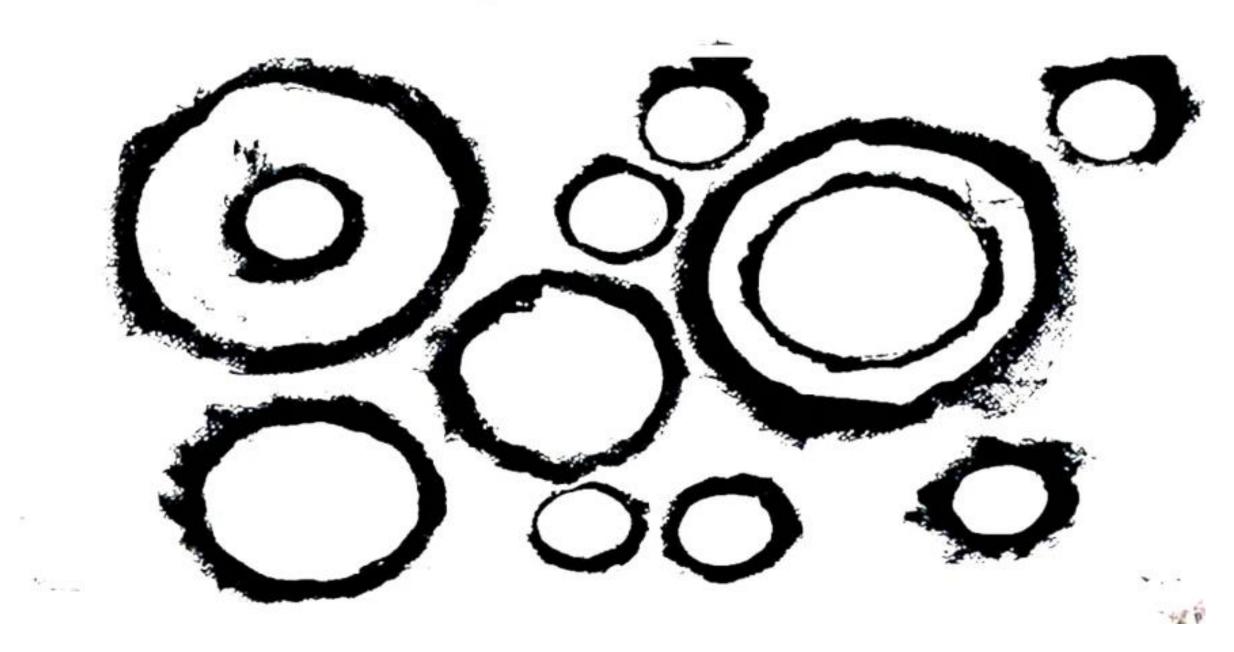
Testing different mediums on dissolving fabric. Graphite, ink and oil paint.













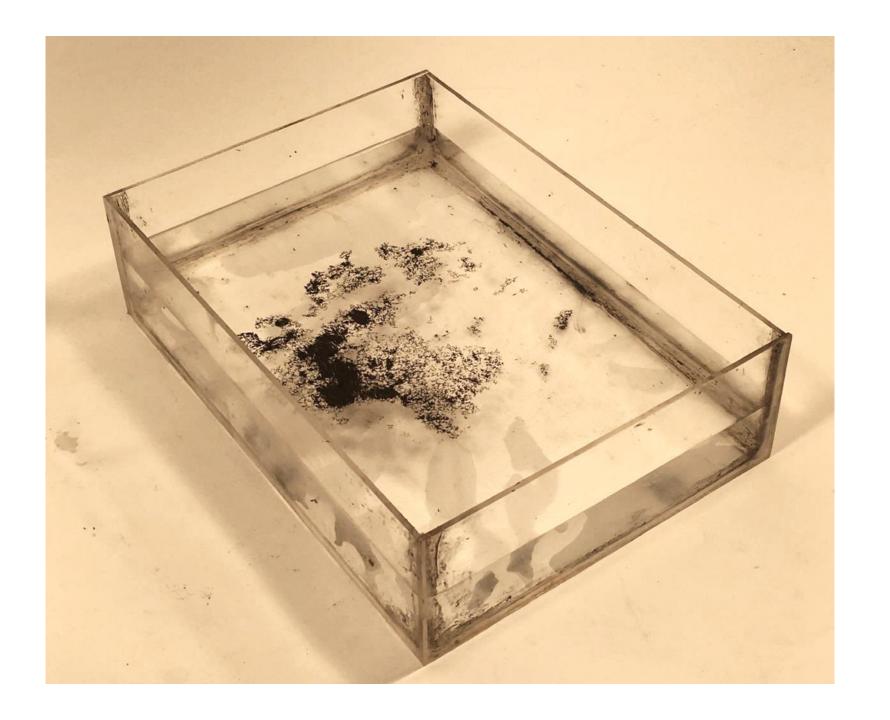


Drawing performances in water. Dissolving fabric and oil paint.



Stills from dissolving fabric films. https://vimeo.com/420319727



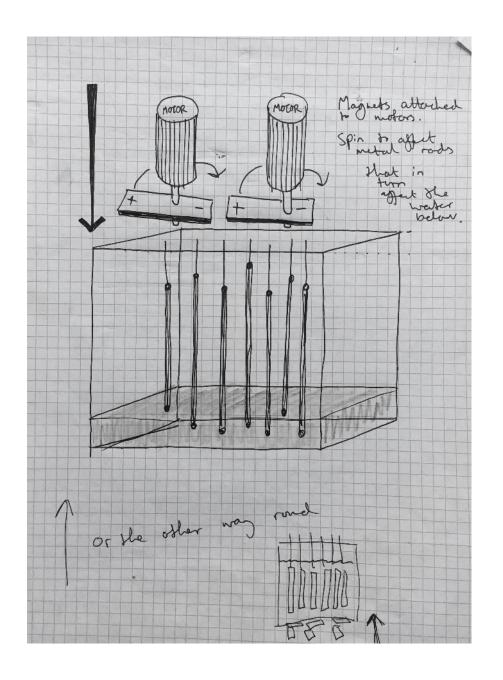


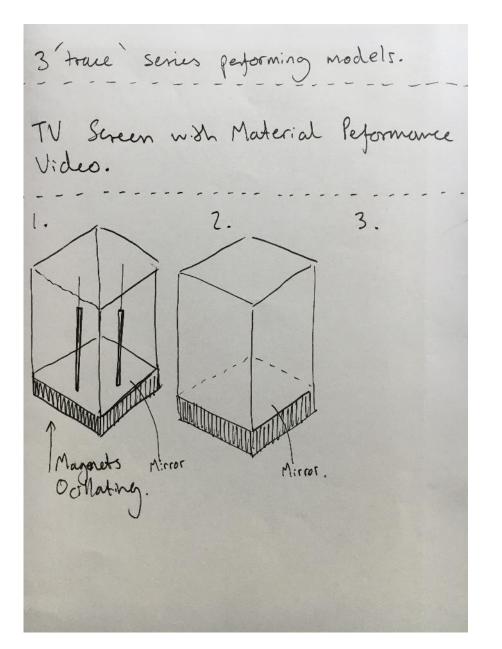


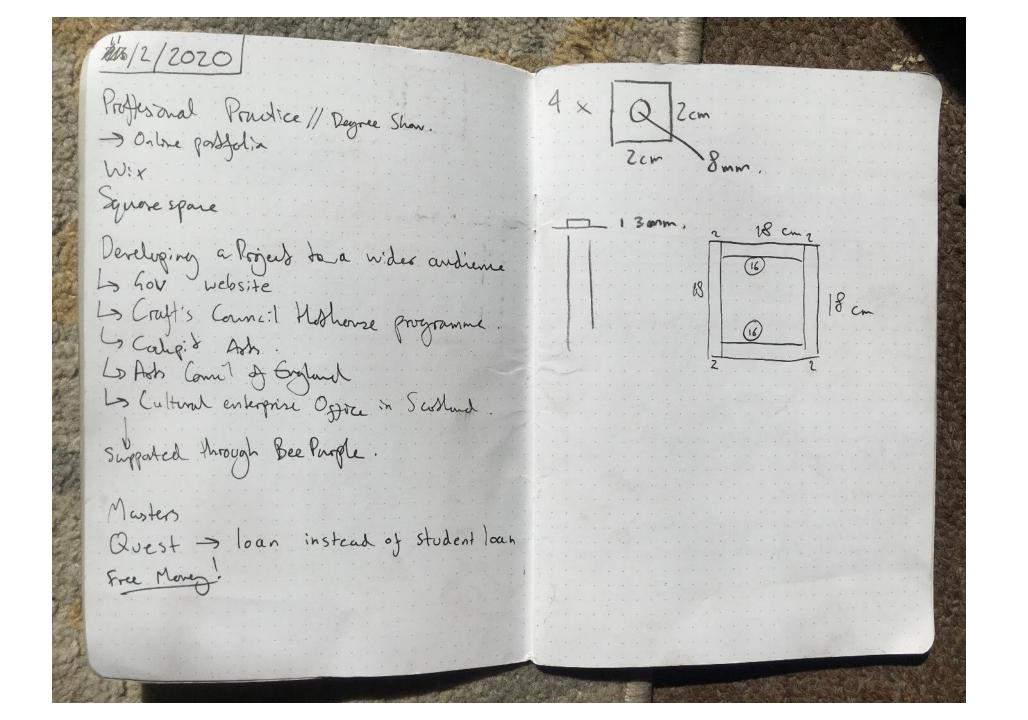
Stills from 'Hand trace in water'. https://vimeo.com/394456515

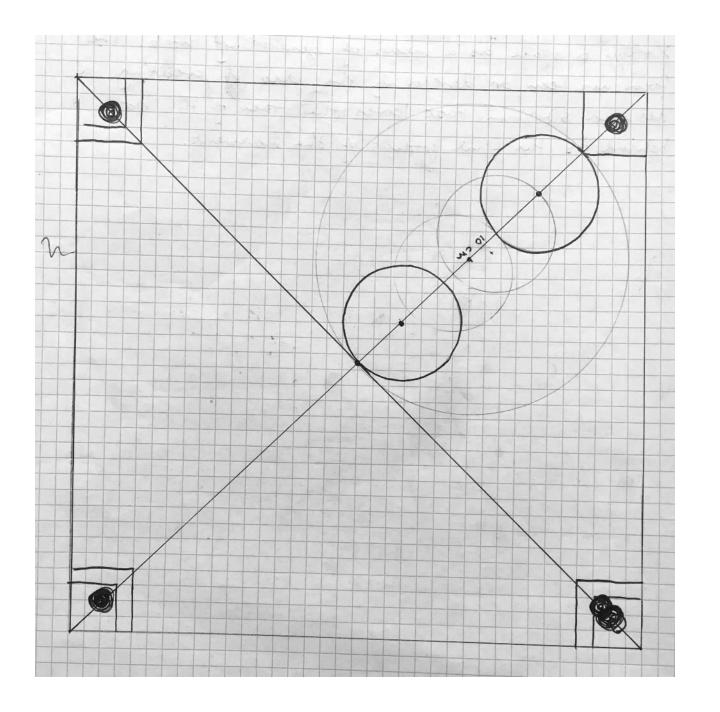


An attempt to make an upright dissolving paper drawing performance.

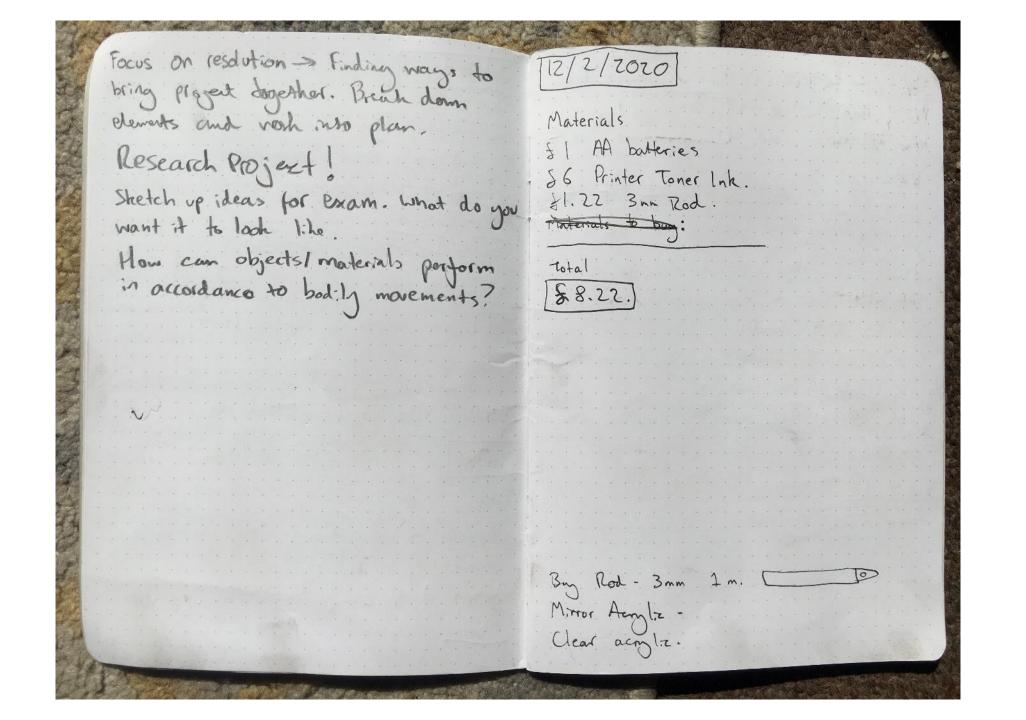


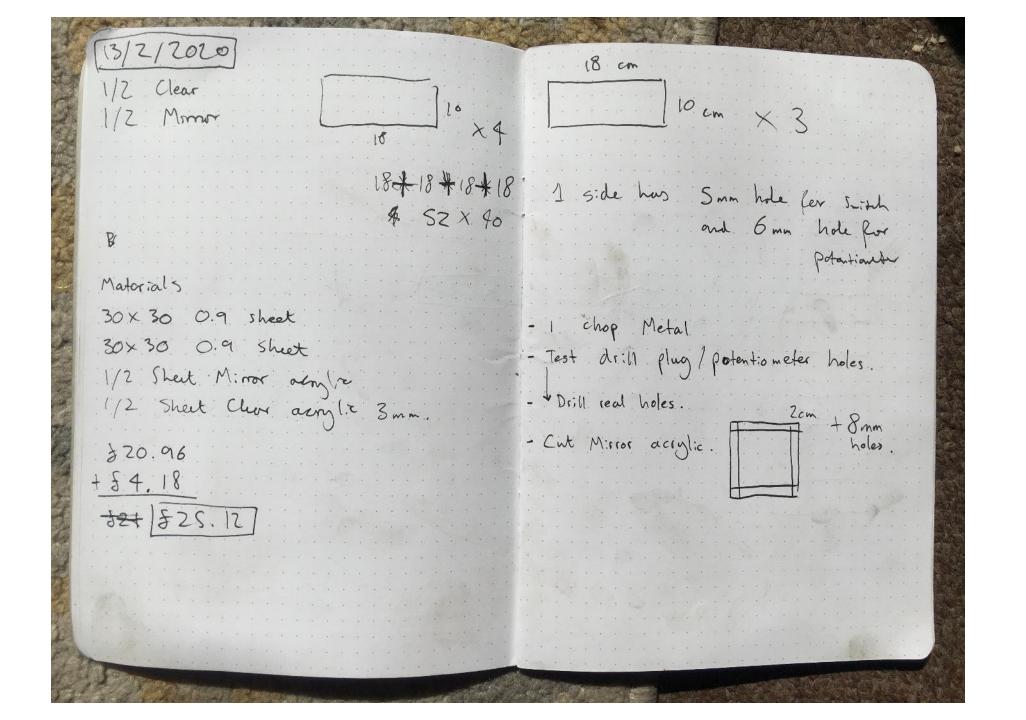


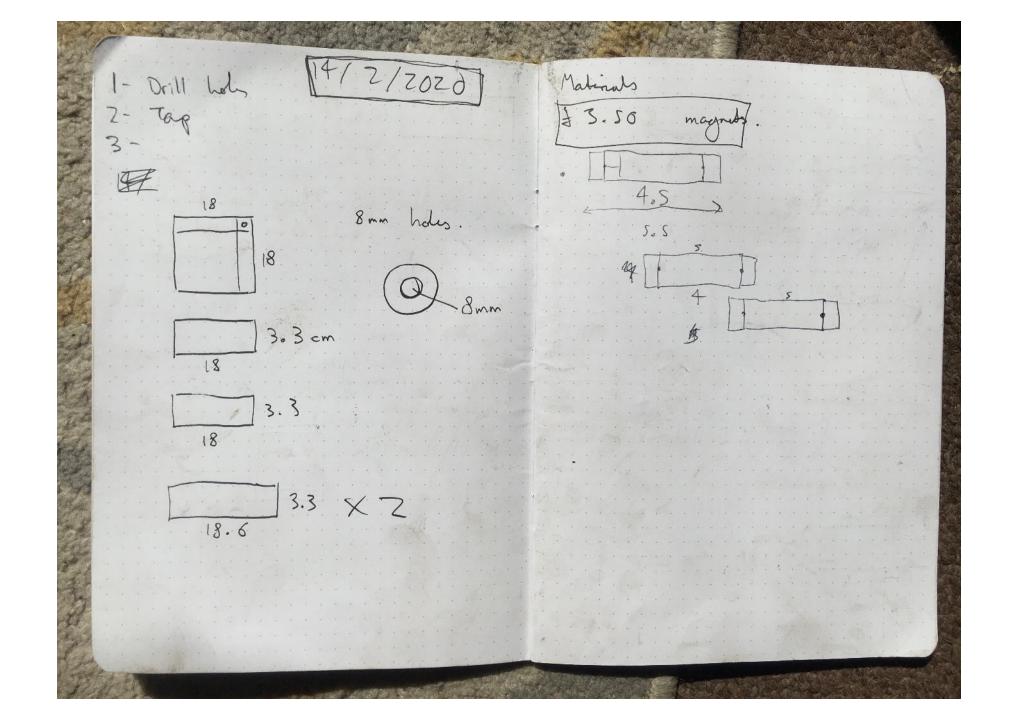


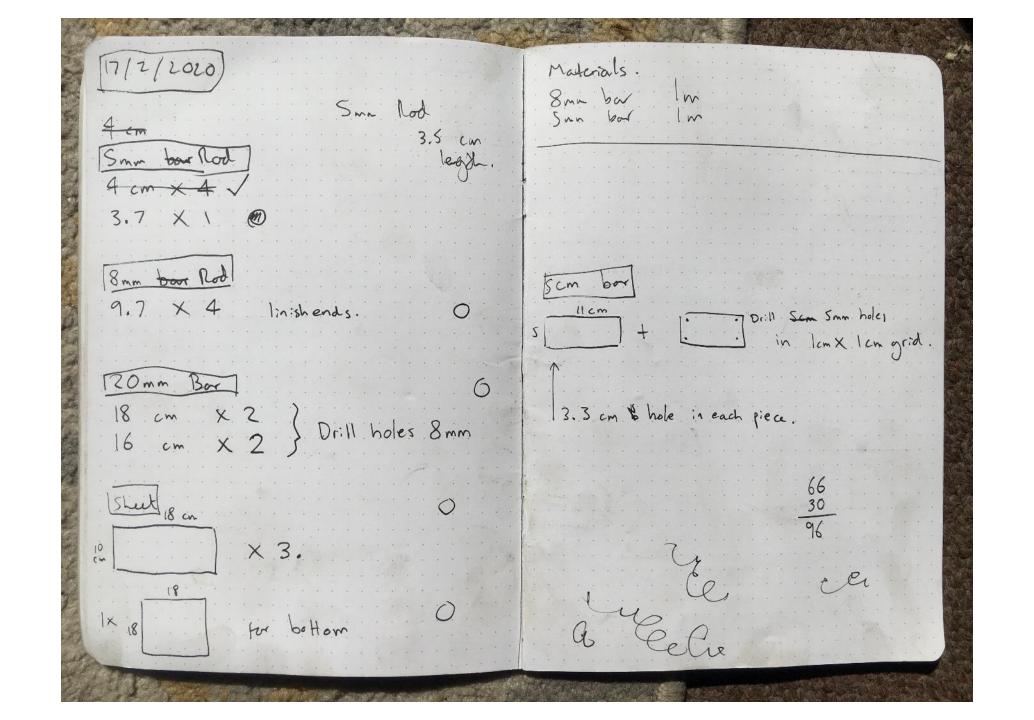


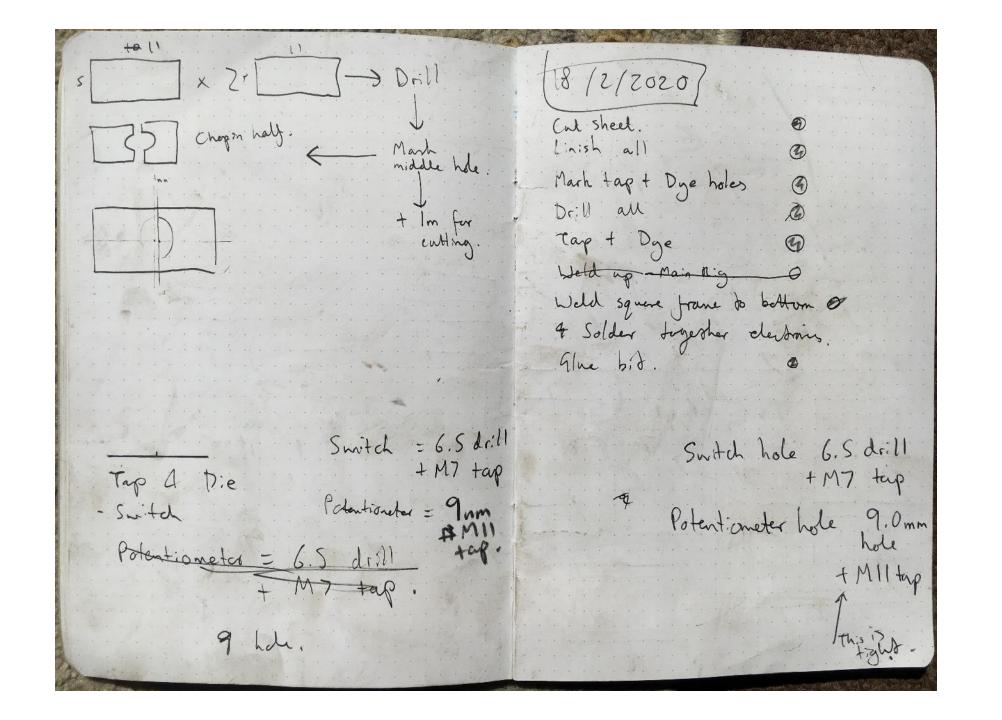
Evidence of Unfired Ceramic / Ceramic Vessel Dissolving paper in water Light Projection through water O [MAKE FILMS OF THESE THINGS.] Shetchbook Update: Scale model water tanks with people O Light water projection pics O	Mednes day. Morning She Take film/photo of magnet at work Try and make it make a drawing. Great Steel rods hanging experimentation. STUDIO VISIT Dissolving paper in water film
Pushing Work forwards - Hanging steel rods over magnet. O - Worter tank over magnet. O - How to get a print/mark/drawing? O - How would different mechanisms effect? O - Dissolving fabric upright O - Draw & with magnets in gloves	Photograph + Cut + Stich Session Any relevant Contextual rey Take all extra stuff out of your space Morning Reflect + brainstorm ideas, take from there. What does exhib book the? Mode.

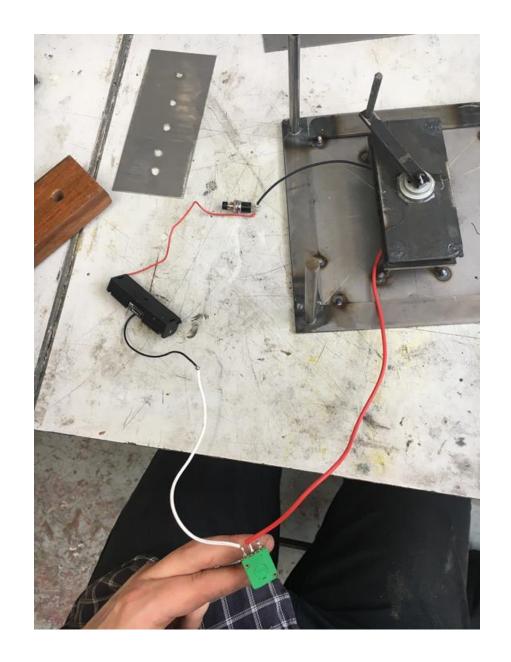


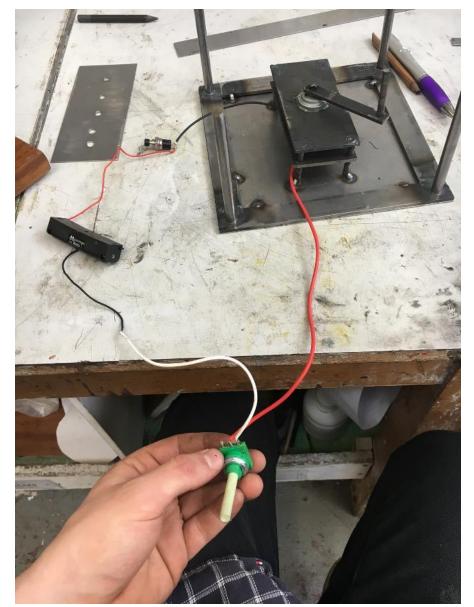






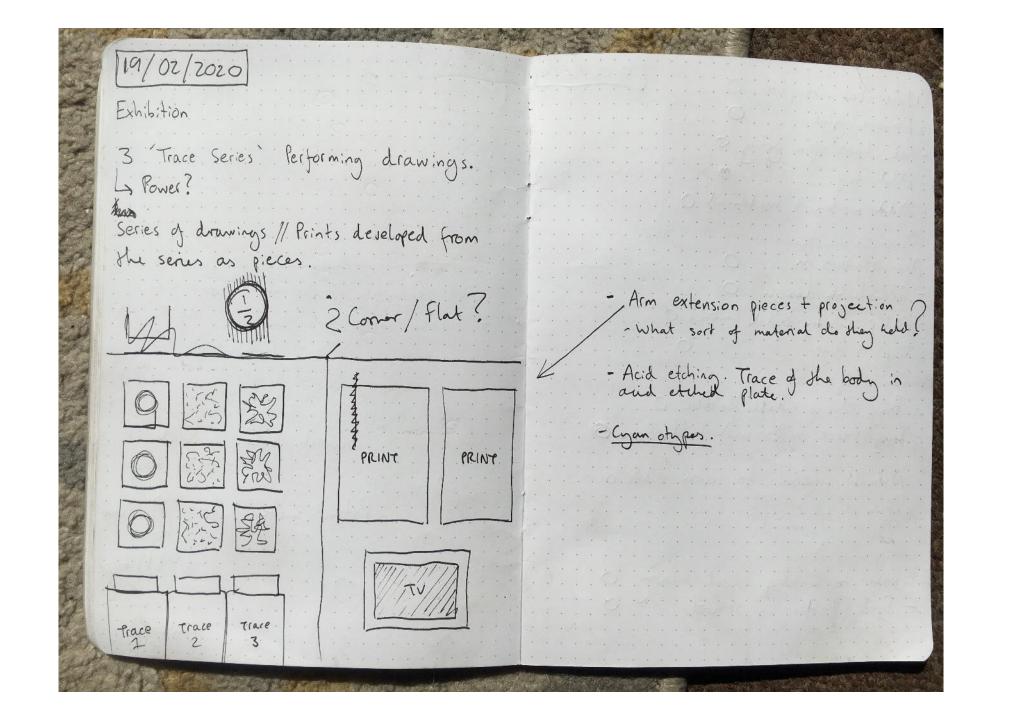


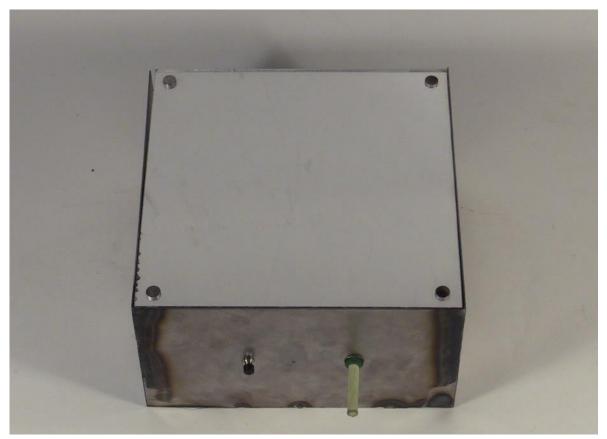


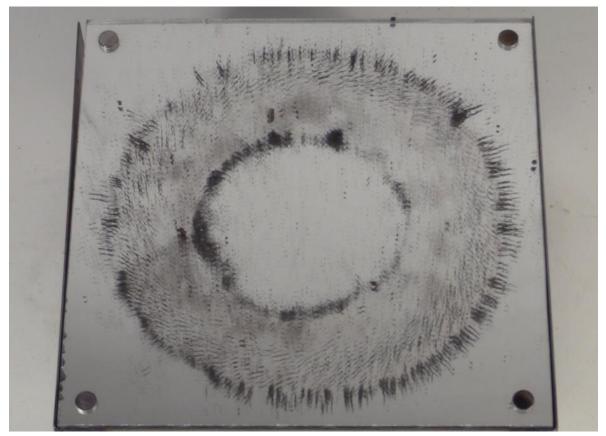




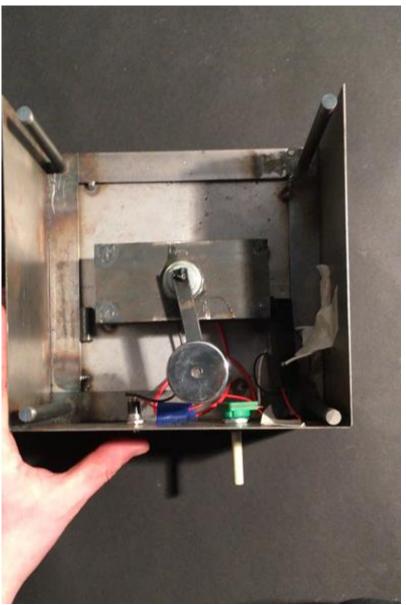


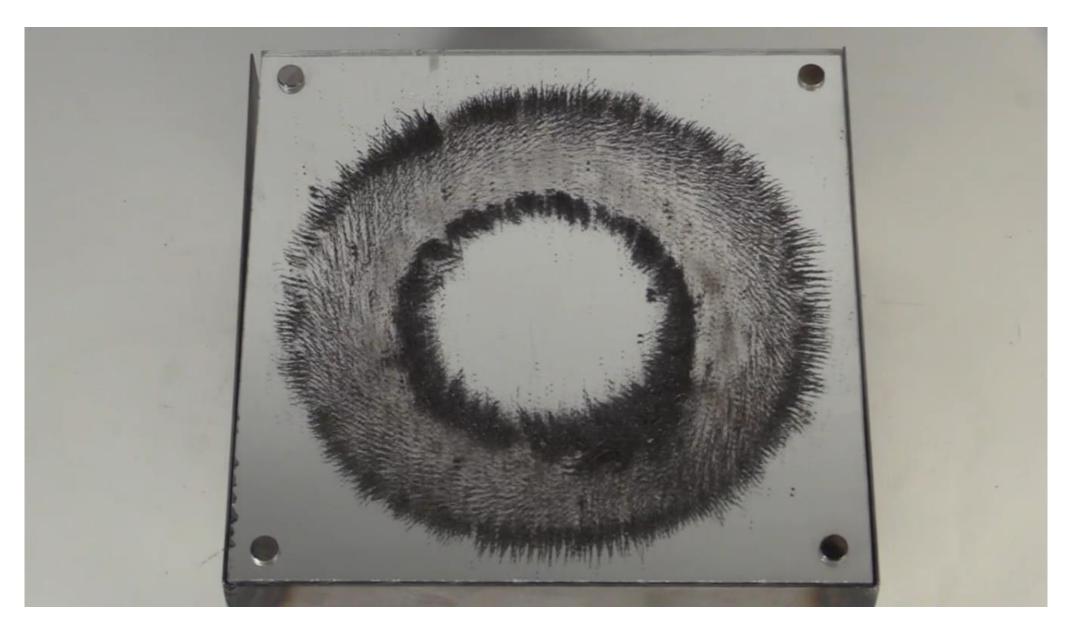




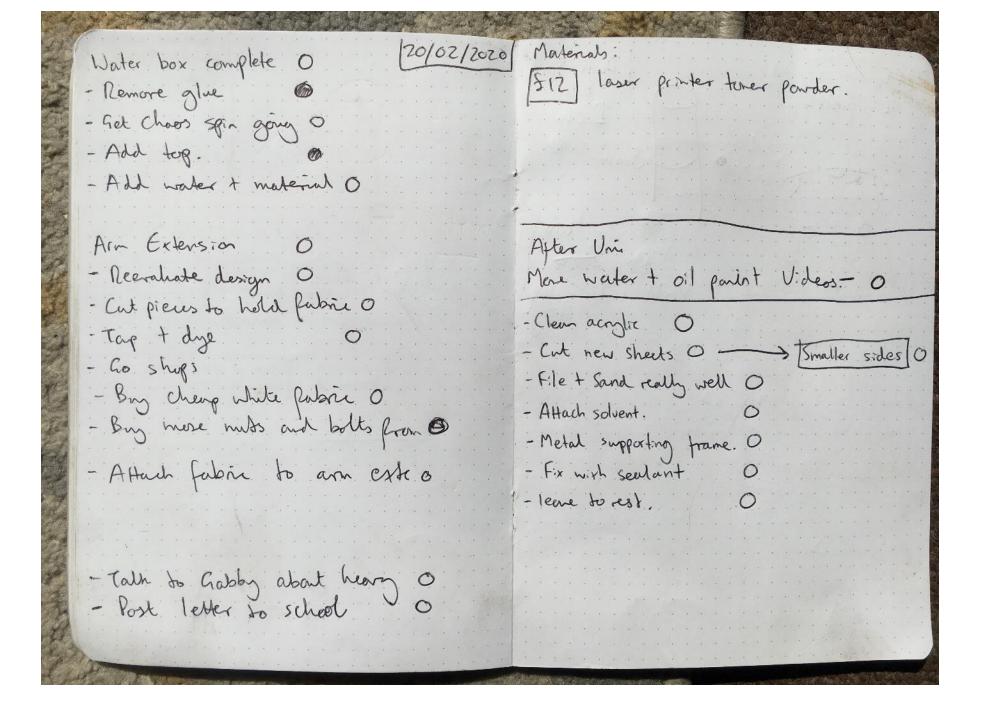


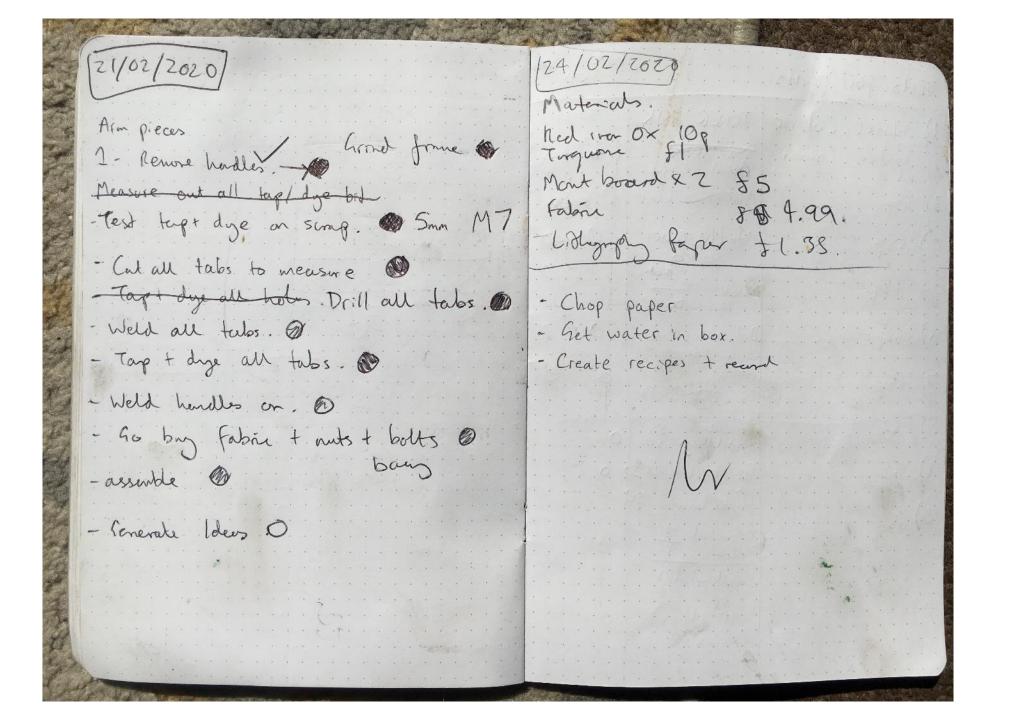






https://vimeo.com/392776266





	Te	sts for	prints.		PAPER SOA	En .		Man
		Water		TONER INK	30 secs		×	Maynets
	2)	Water	Colour	Metal filings	30 secs		×	2
	3)	6Sp		Metal Fillings Toner	O sees		×	3
	4)	6Sp		Indulf/ toner	Oses			Spray Mount.
M	5)	6SP		SO/SO Red	* * * * * * * * * * * * * * * * * * * *		/	
	6)	(Metal F/ tonas 70 \$ iron 0x 30				
				Redirant Fillings t water		. 9	X	
	7)	65p		SOY. Toner SOY. Red wan OX	C	:0	/	THE HALL STATES
	8)	65		Turquoise 50 Iron Fillings 50	0			Sieved// (ever so stightly)
10	9)	GS		Bio Metal Fills	0			damp))
	10)	CC		Printer toner 50			1 + + + + + + + + + + + + + + + + + + +	Big metal (het one with big pieces fixed
		0>		Bignetal 3 Yellow T	0		X	
1				Snull netal !				
	(11)	62		Small fillings	0	1 1		Sieved/Slightly damp.
14	(2)	65		Red ox.				
	WAY.						Mossesses	

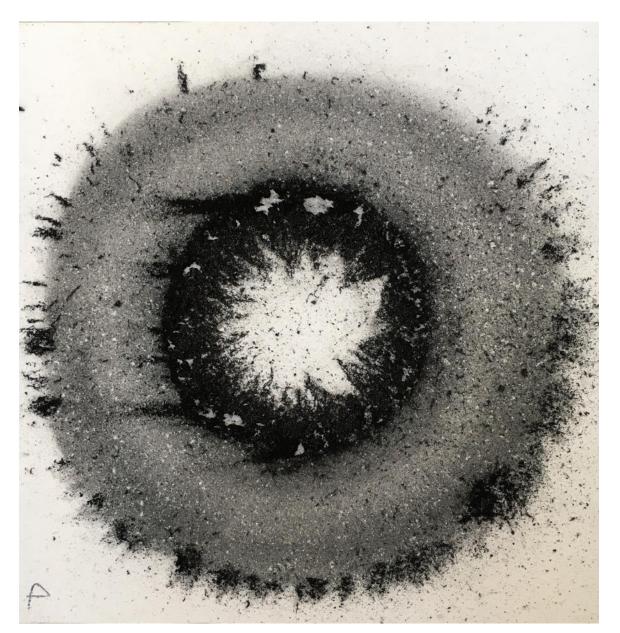




Making prints from Trace box.

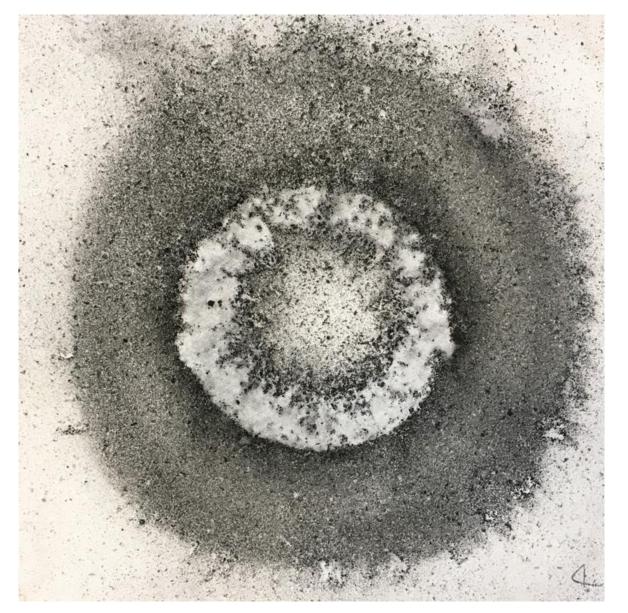


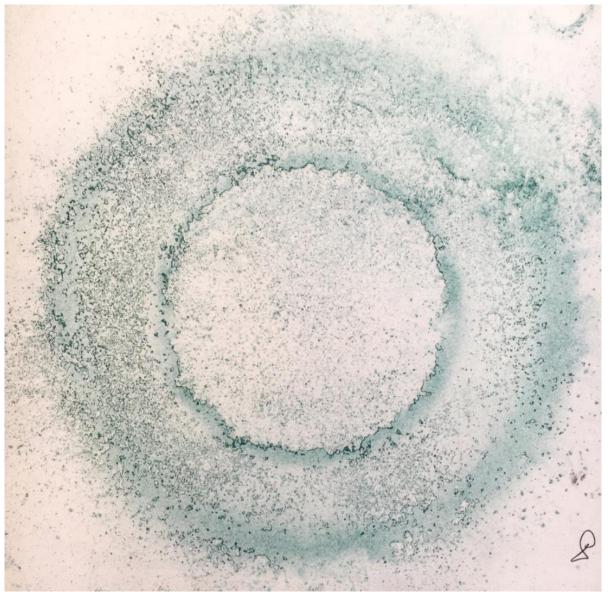
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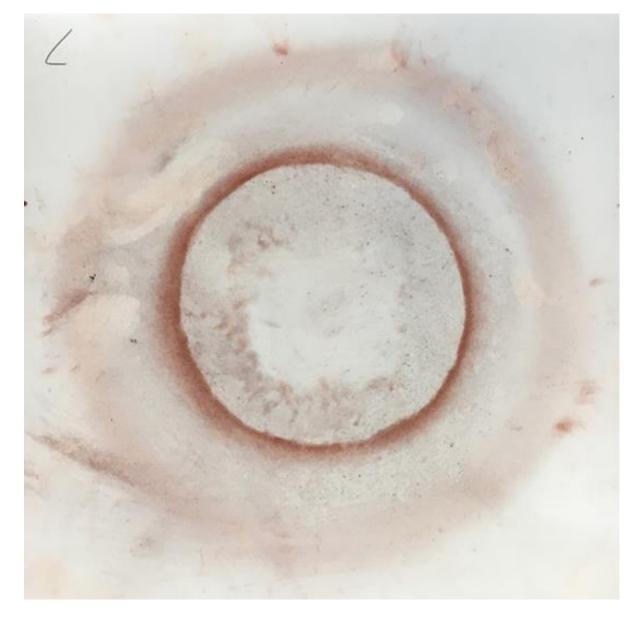


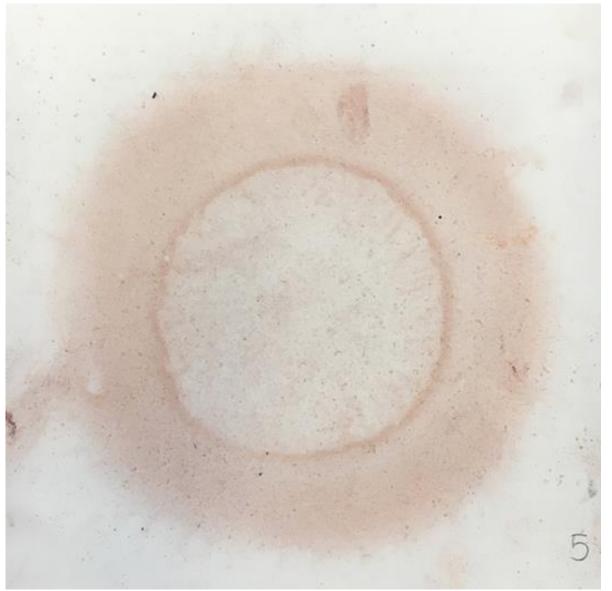
Before excess material is cleaned off.

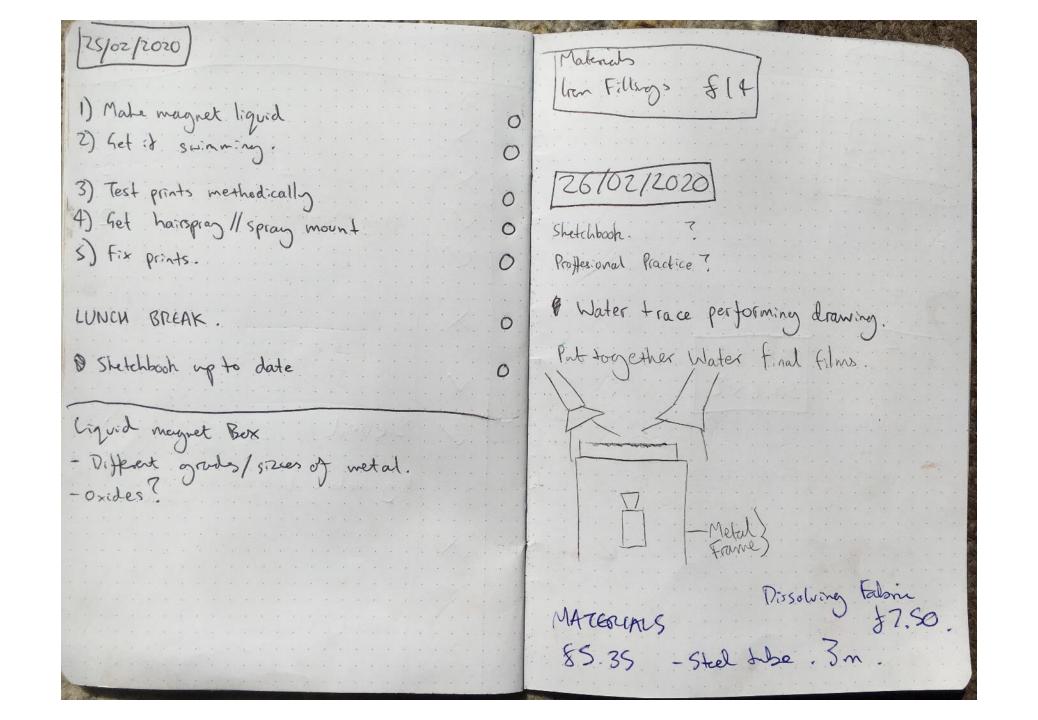


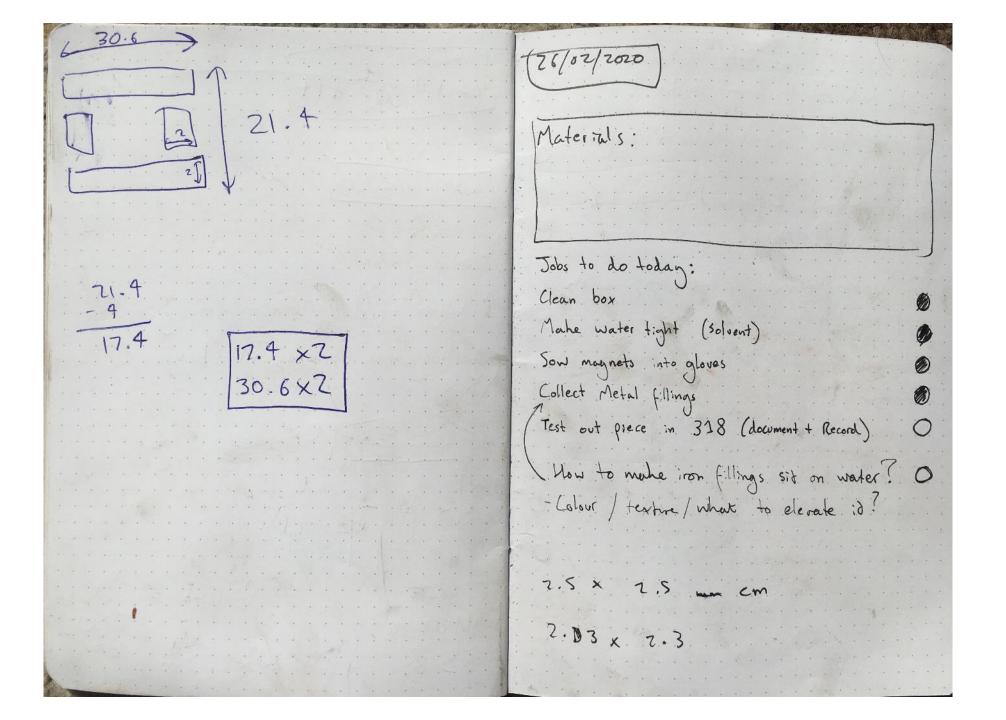


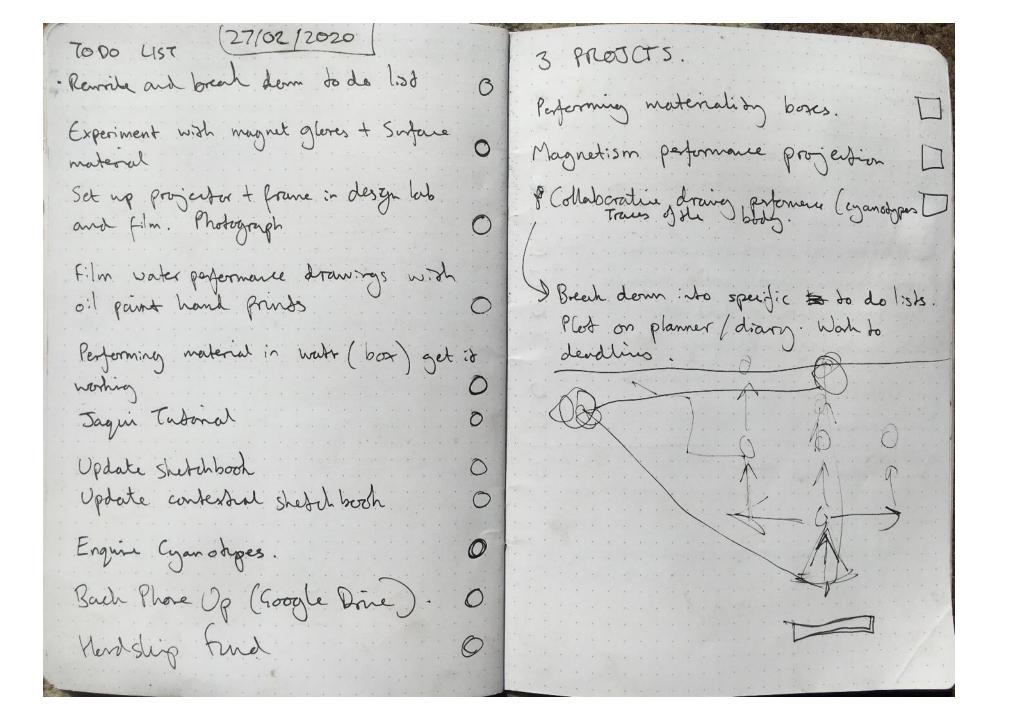
Final prints

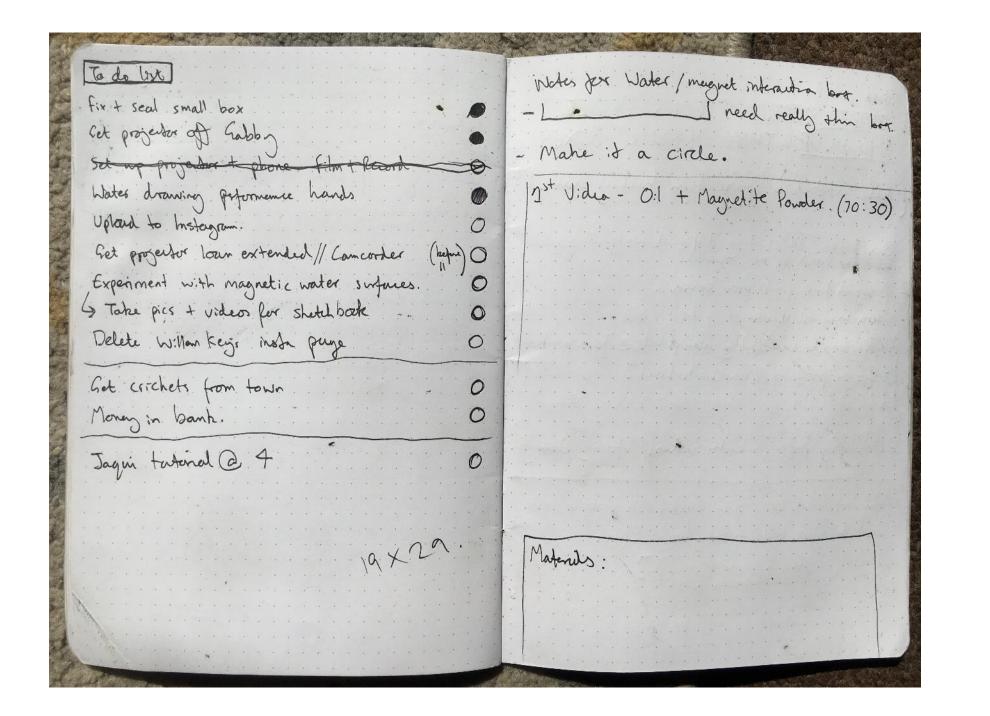














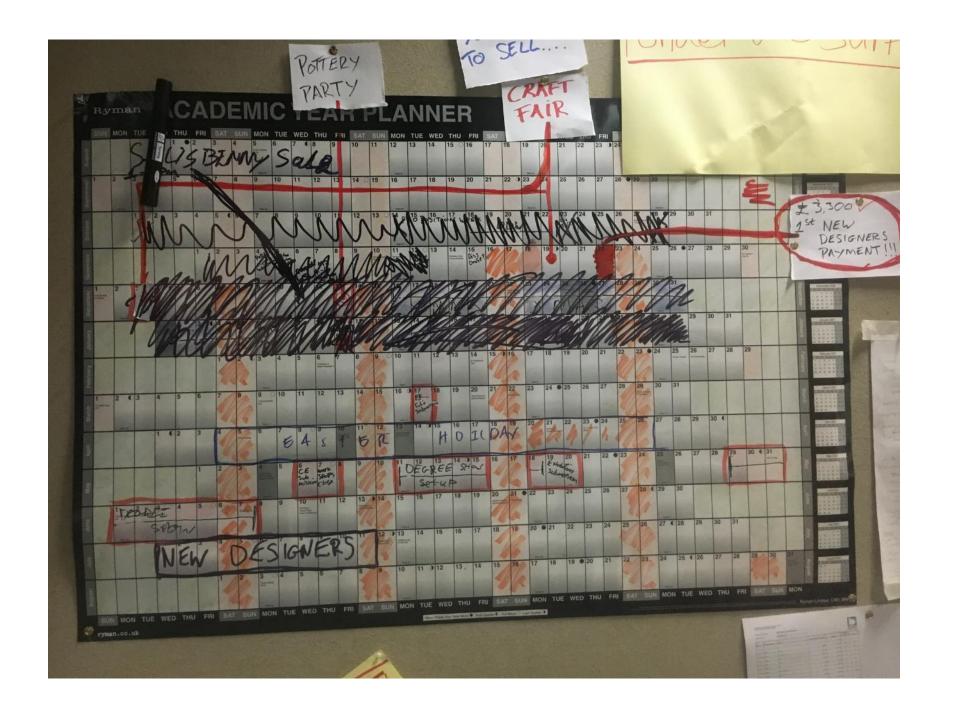


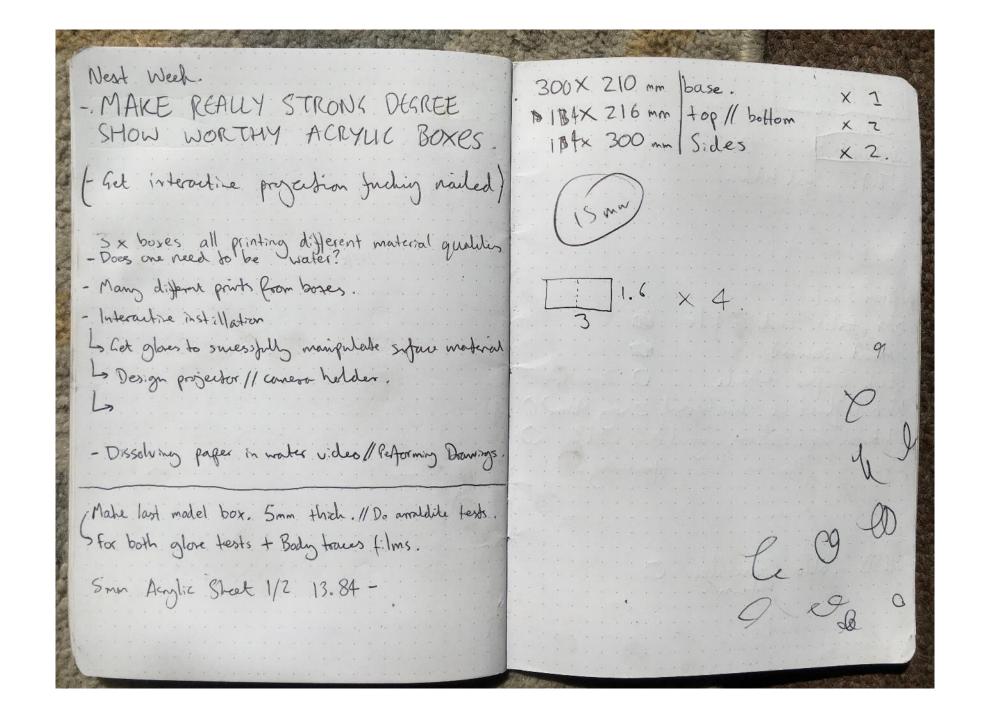
Using magnetic fluid in water for Trace box 2.

https://vimeo.com/417605494

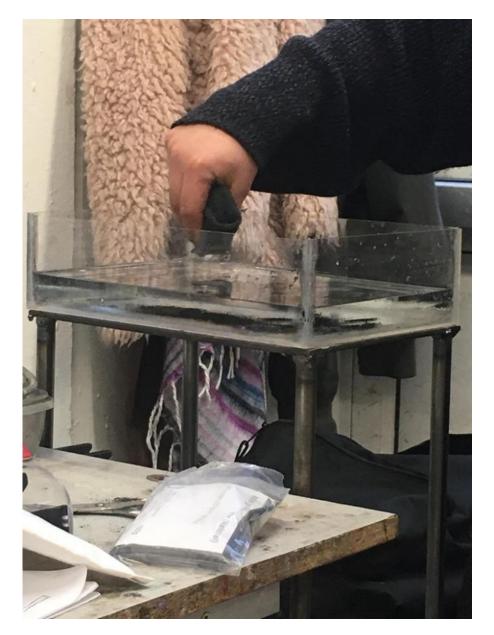
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17th	PIECE !!!!!!!!!!		METAL CLOSED		FILM Stokents - POTEODENING ARES STUNKES Wick Totom	2
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ブな	1. QUE UP POPERLIS. 2. COLL SIZE DEALNISS OF LESS.	1 GET MATERIALS 2 PREP MATERIALS 19 Cut clock against 2 manual materials	1. WORK OUT/MAKE TIES FOR WELDING E. MAKETURE CLAST METAL CLOSED	1. WELD UP LESS. O BLAND 2. CHECK ON CLUED UP DELK.	1. CLEANUP 1895. 2. GET MATERIAL FOR PEN HOLDED. - Major Mant.
244	2. MARK TOUGH ANDERS		1. ASSEMBLE BIG ODDLING TAINS CREATIVE ENGACEY	1. ADDEMBLE A FINISH SMALL DEALWING BOX.	1
2nd	# START LIVERING PROTOTYPE OF HUSE BOX	Prototype exusic Box	PROTOTYPE OF MUSIC BOX.	PROTOTYPE OF MUSIC BOX.	PROTOTY PE MUSIC Bay
qth.	PROTETYPE MASIS BOX	Prototype music dure	MUSIC BOX CREATIVE ENGUISE	Music Box	MUSIC BOX
6th	Music Bak	MUSIC BOX	MVSE BOX	MUSIC BOX	Music Box
25rd			STURY TELLING 1. Mark aps & Ideas CREATIVE ENGUSTY	STORY TELL NO 1 - Mack - P Solos 2 TEST THEM ON PROPIE	STORY TOLLING 1. REFINSO Mark up of what got good exects.
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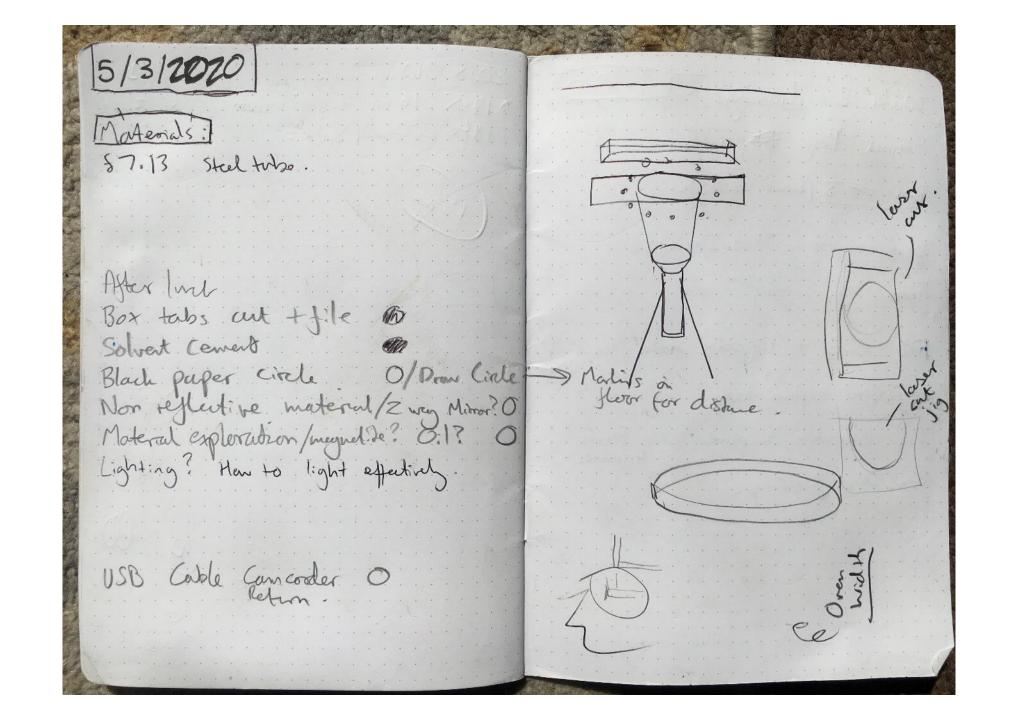




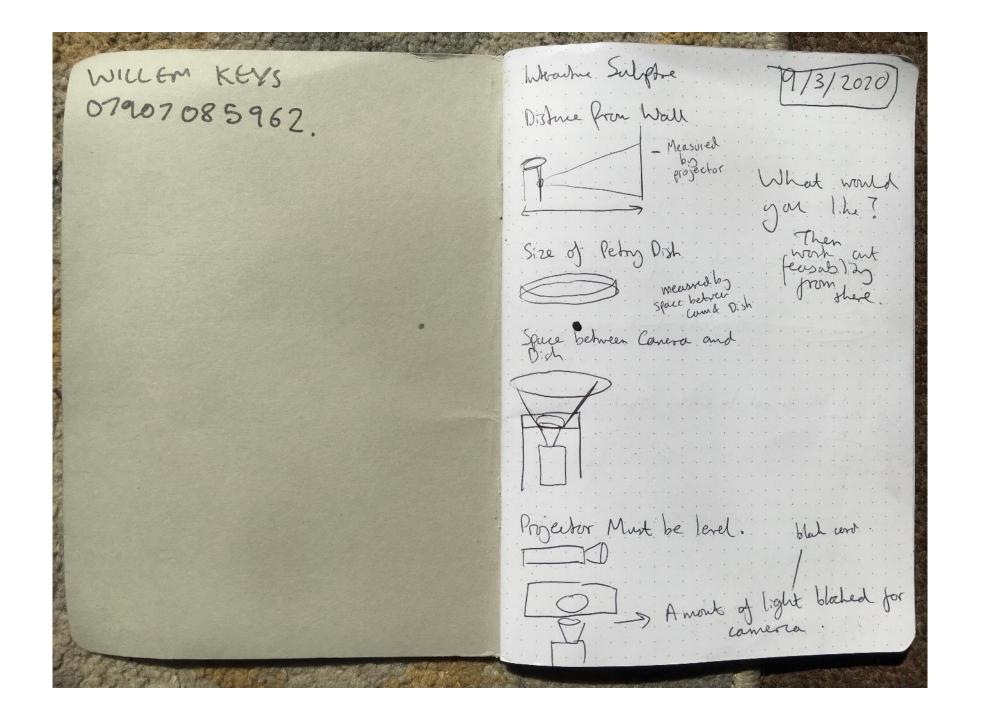


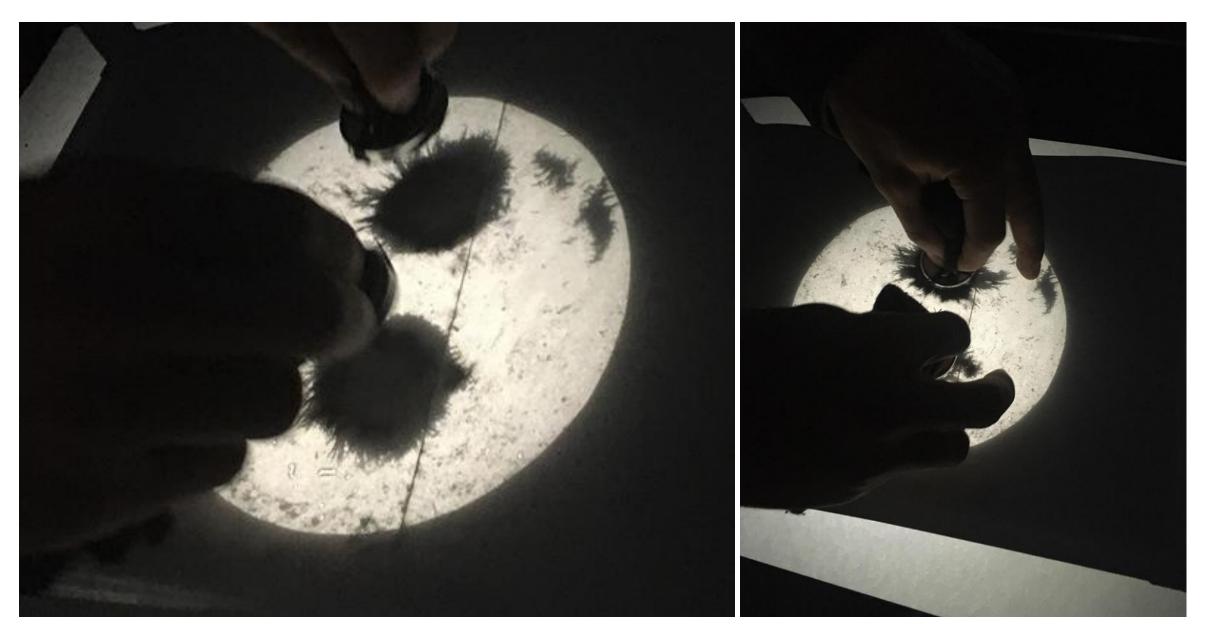


Affecting iron fillings in water with a magnetised prop.



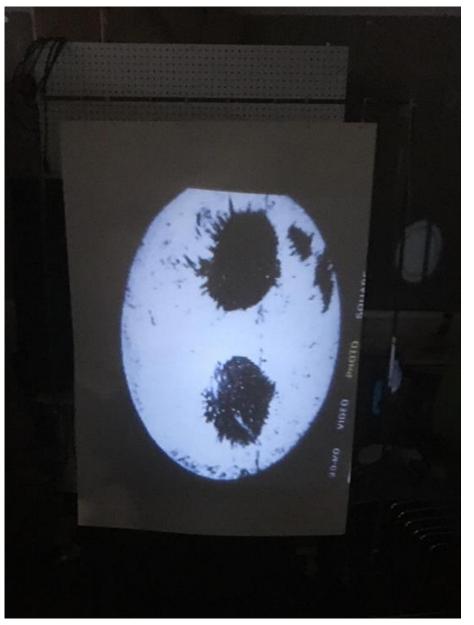
Water Box drawings 1673 Magnet Progs 1 / sings. Reuly and to myornes. Deadline, Thirdy 30th April Box #3 (Uhat is it?). Dissolving body Trace Drawings Full Camera + Projector model (does to unh?) Lo Object price work out Interactive Sulptire design Trace Interactive Sulpture: Circle Frame Projector. Box Trace Drawings.





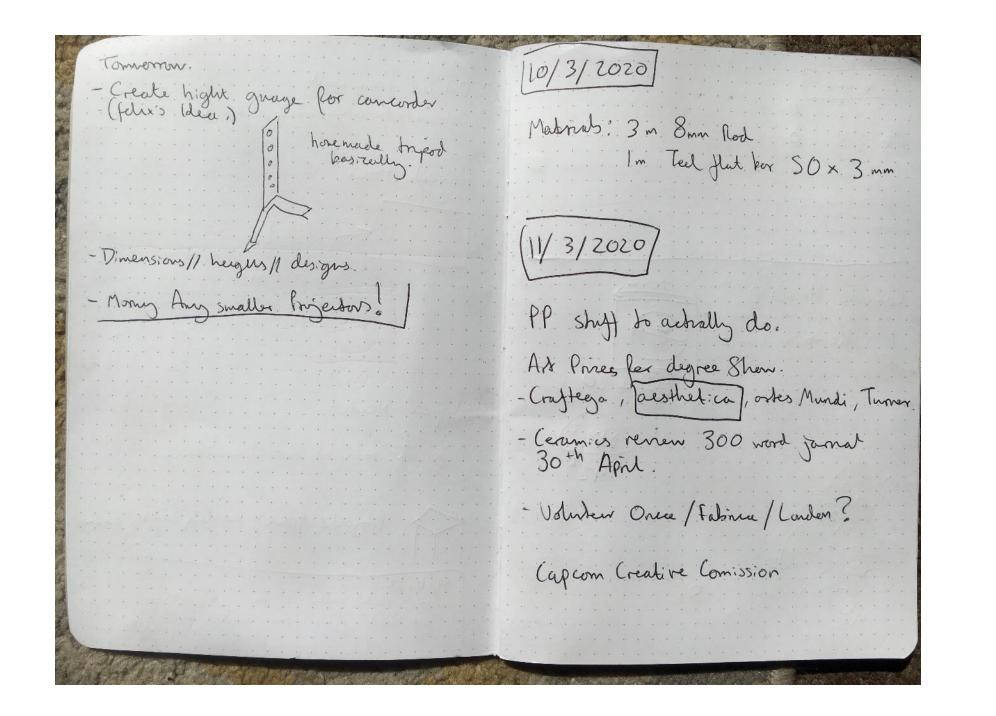
Reintroducing projection to turn material manipulation into drawing performance.

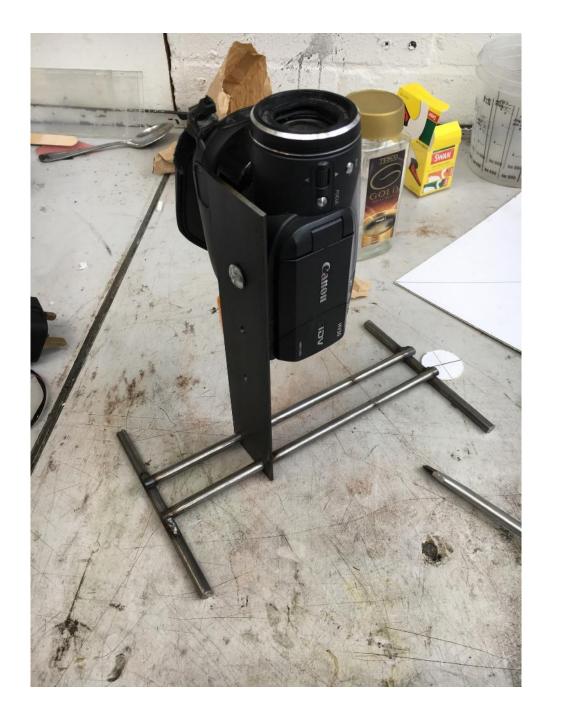


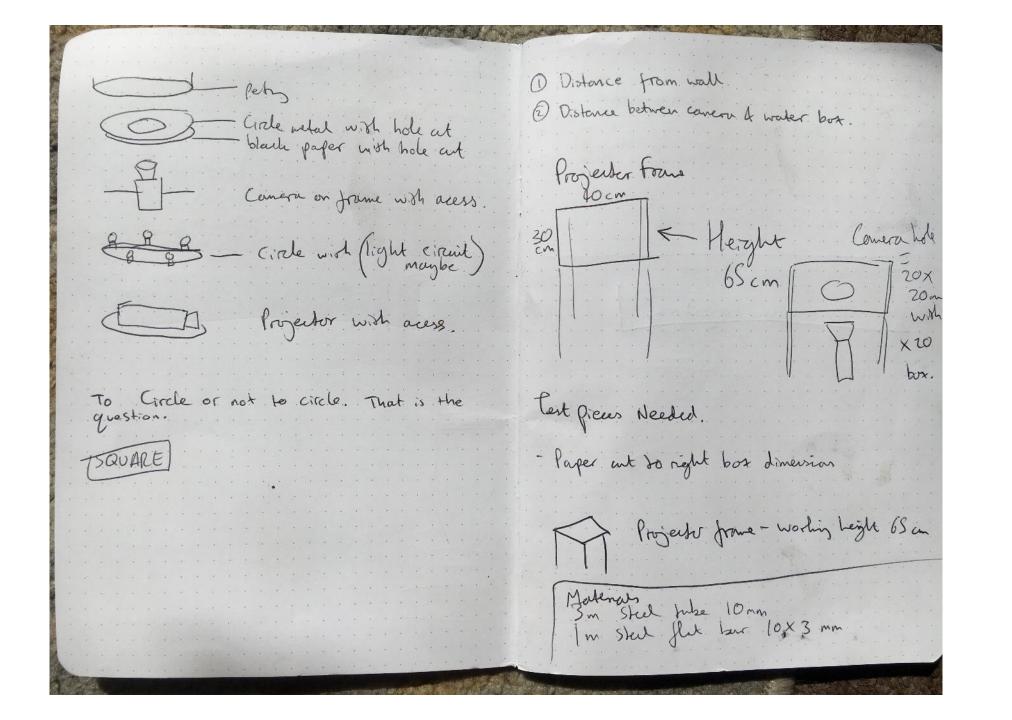


Prototype. https://vimeo.com/413073237













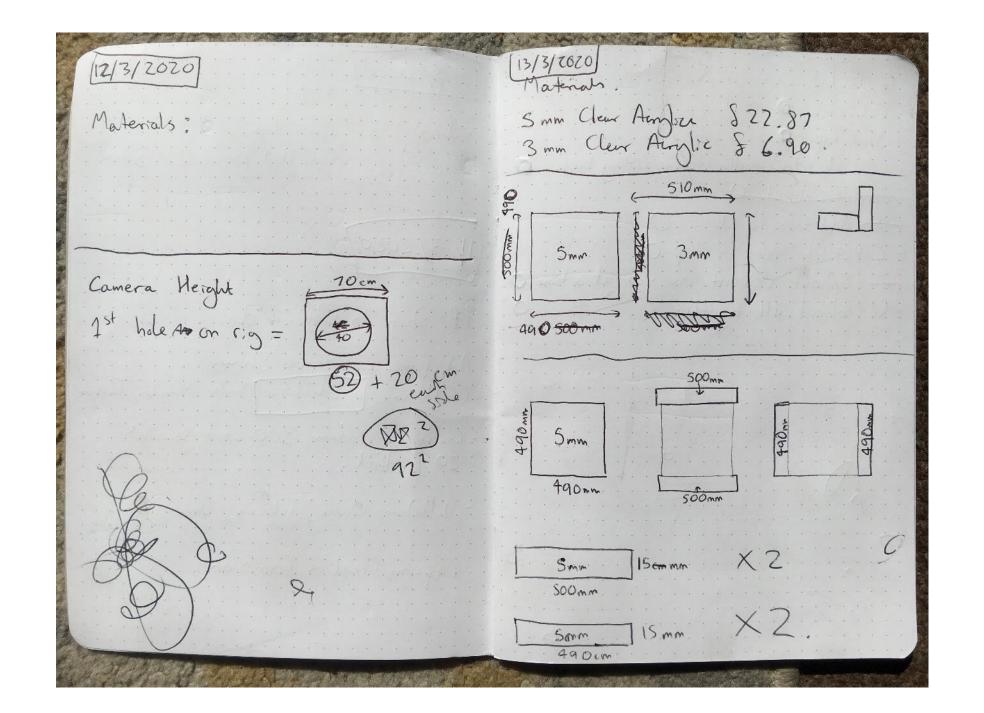




Trying to perfect dimensions.



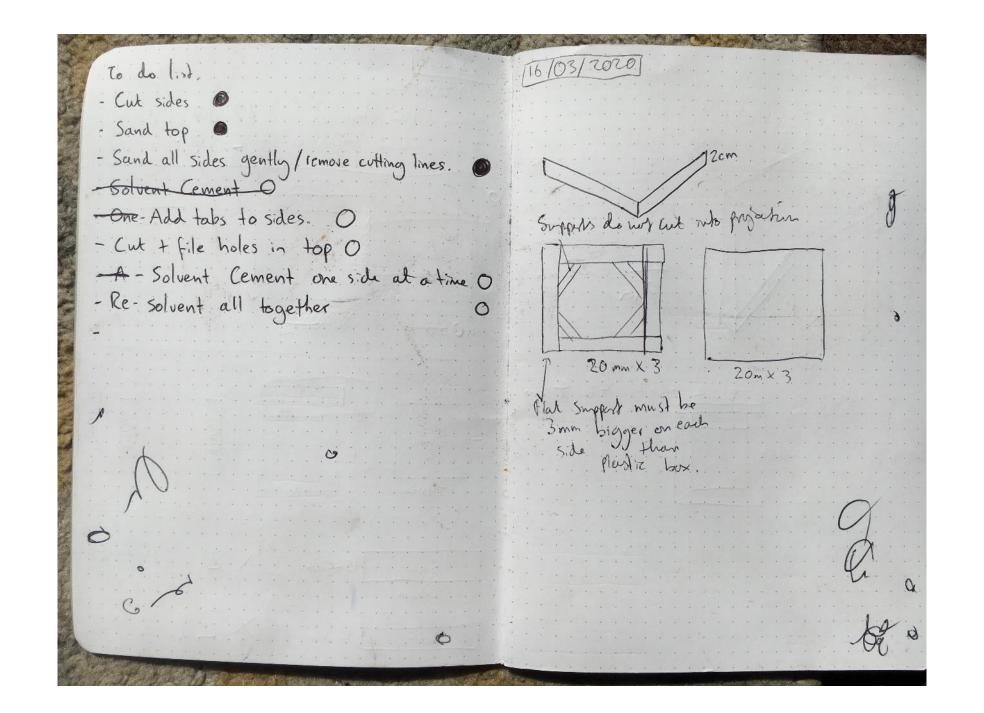








Making final version.

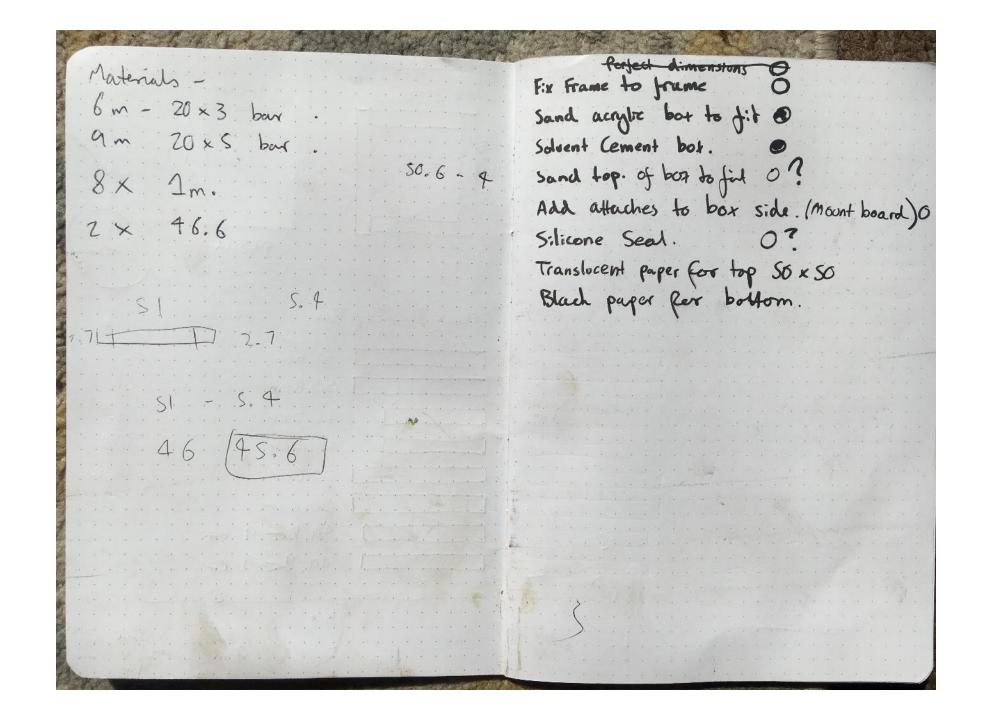




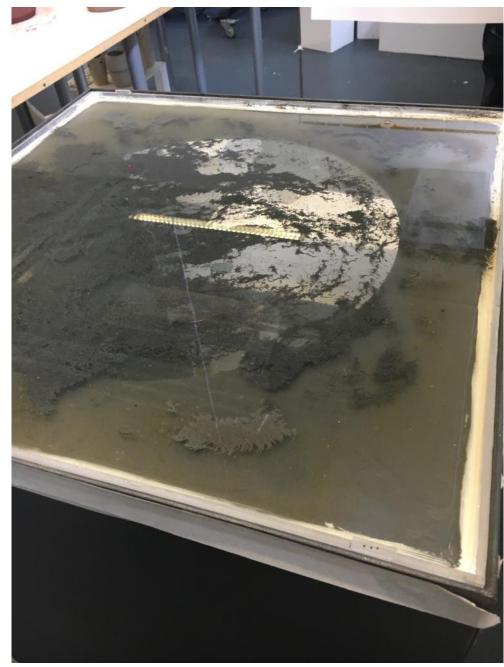










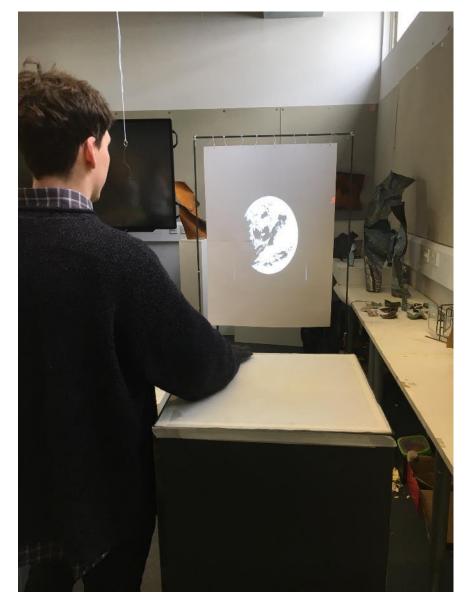


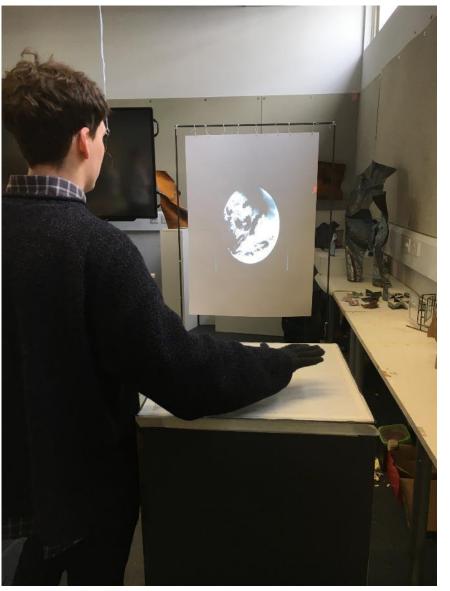




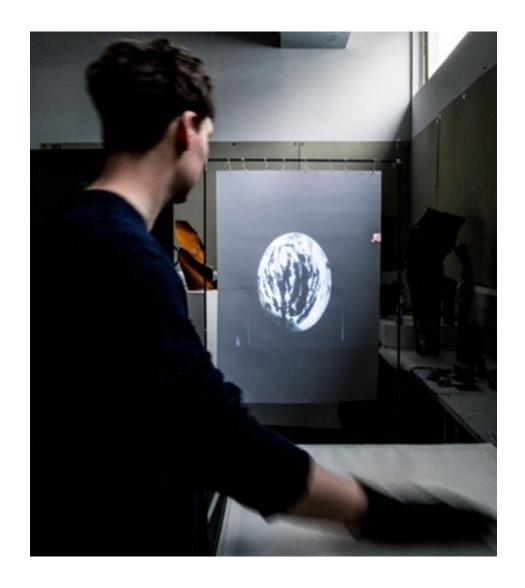


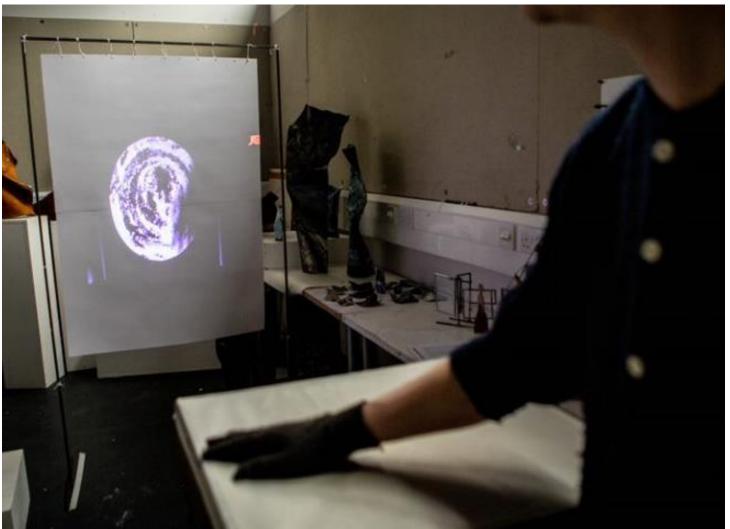






Tracing touch. https://vimeo.com/417263352

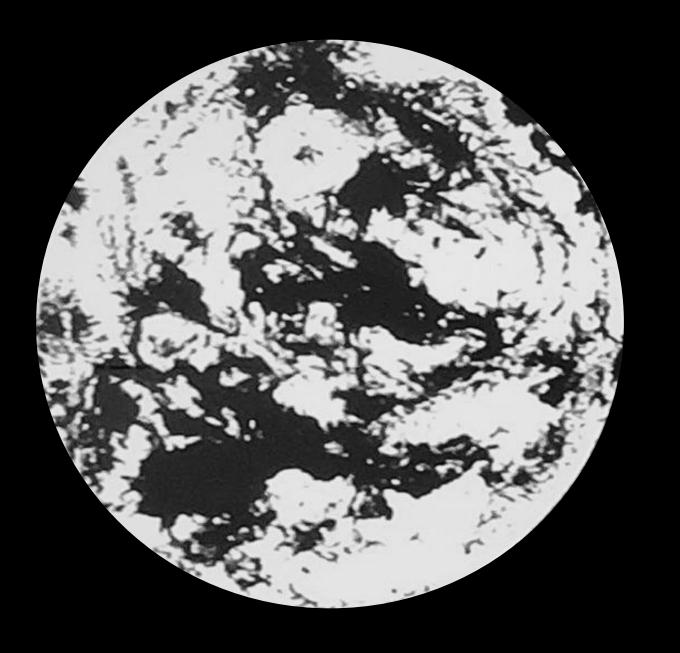




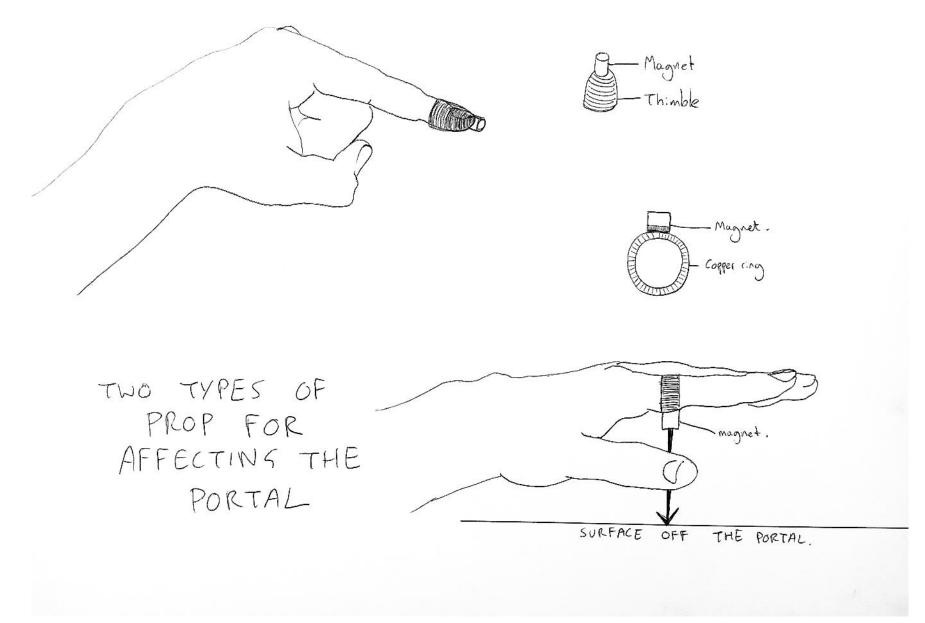




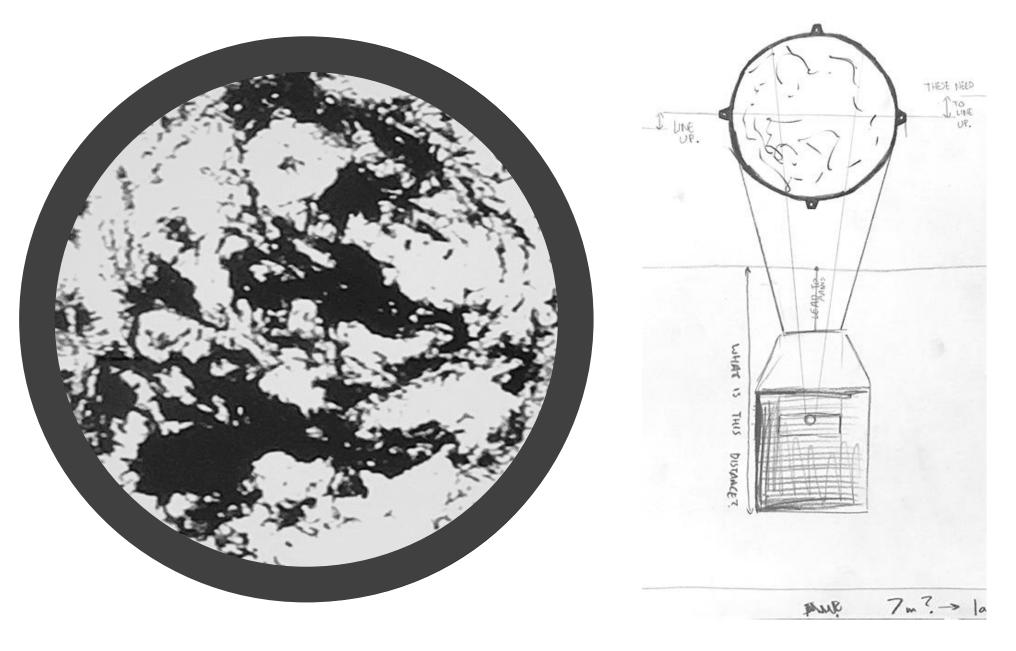








Designs for magnetised props.



The final version will be projected onto a circle shaped frame mounted onto the wall.

Spilage. **University of Brighton** the relationship 30 objects and the BA (Hons) 3D Design and Craft Level 6 - Group Review Report Maybe make a daw Name: Willem Keys Date: 6/03/2020 Tutors at review: Jacqui Work Name of reviewer: Enilia Hund (talk to crain about dark room & building a space for) Statement summary, including feedback: Howing on From things that on the body fer Formover, to mohement of traces or Monement. Variety or experimental works. to do with went making with the theme or 3D work presented: Summary of group discussion / response: Projection is very simular to celtra Sourses, work. but the restor it is human leaking... is a challerge. Equal to the Actions / recommendations: nate or traces. Shouldn't be in the dark. light by Grewlar doing it in folyners . [ecording Ketting a Projector! along.

